

Committee of the Whole Meeting

Tuesday, February 8, 2022 9:00 AM

Pope County Courthouse, 3rd Floor Meeting Room, 130 E Minnesota Avenue,
Glenwood, MN 56334

1. American Rescue Plan Act Discussion	Speaker (s): Kersten Kappmeyer, County Administrator
1.A. Education Programs <ul style="list-style-type: none">- Alexandria Technical and Community College- Minnewaska Schools CNA Program- State of Minnesota Free CNA Courses Program	Speaker (s): Kersten Kappmeyer, County Administrator
1.B. Child Care Programs <ul style="list-style-type: none">- Pope County HRA-EDA Program for Child Care Centers/Providers- Western Prairie Human Services Initiatives	Speaker (s): Kersten Kappmeyer, County Administrator
1.C. Broadband Programs <ul style="list-style-type: none">- Requests for Proposals for Broadband Projects in Pope County	Speaker (s): Kersten Kappmeyer, County Administrator
1.D. Highway Infrastructure <ul style="list-style-type: none">- County Engineer's Request	Speaker (s): Kersten Kappmeyer, County Administrator
1.E. Revenue Loss Claim Allowance <ul style="list-style-type: none">- Summary of Change in ARPA Guidelines and Claim Rules	Speaker (s): Kersten Kappmeyer, County Administrator
1.F. Discussion on Current Plan and Potential Revisions	Speaker (s): Kersten Kappmeyer, County Administrator
2. Music Festival Large Event Presentation <ul style="list-style-type: none">- Colton Arneson & Land and Resource Management Staff	Speaker (s): Colton Arneson & Land and Resource Management Staff
3. County-Based Purchasing Litigation Update <ul style="list-style-type: none">- PrimeWest Health Update	Speaker (s): Kersten Kappmeyer, County Administrator
4. County Redistricting Update <ul style="list-style-type: none">- Auditor-Treasurer Census Data	Speaker (s): Kersten Kappmeyer, County Administrator
5. County Logo Discussion <ul style="list-style-type: none">- Technology Committee Recommendation for Implementation	Speaker (s): Bryan Gates, IT Director
6. School Resource Officer Discussion	Speaker (s): Tim Riley & Chip Rankin