



**ROCK RIDGE PUBLIC SCHOOLS
411 SOUTH 5TH AVENUE
VIRGINIA MN 55792**

**Working Session with the City of Gilbert City Council
Wednesday, January 18, 2023 at 7:00 PM
Gilbert City Hall, 16 S Broadway St, Gilbert, MN 55741**

AGENDA

1. Call to order.
2. Presentation and discussion of Gilbert school facilities.

The Order of Presentation

Good afternoon, I'm Rod Hunt, co-founder with the late Alan Fritz of Magnetation and current CEO of an eight square mile gold mining property in the Yukon Territory of Canada and of Critical Minerals Alaska, a gold, platinum and palladium mining company.

As president of non-profit Wolf Head Recovery and Discovery and the subsidiary, Iron Hand Alliance, I am privileged to outline our purpose and projects we can bring to the Gilbert and Eveleth region if we are allowed to purchase the vacant Gilbert Elementary and Junior High School building.

The membership present today is Mike Andrews, our Business guru who has assisted more than 1,000 start-up companies on the Iron Range as well as others in Canada and the Lower 48.

Our Communications Director, Treasurer-Secretary, is Dwight Lewis. He and I have worked together since 1984. He is my/our retaining wall and the angle of repose with Dwight is very gradual. Dwight has degrees in

Mathematics and Chemistry with minors in Physics and Computer Science. He is the owner of Lewis Computers.

Due to previous commitments our Robotics Advisor, Joeseph Passofaro could not attend today. Joe has an MBA, has 30 years experience in real estate and pro-bono directed the Pryor Lake robotics team to seven (7) world championship finals. Joe is a master potter and builder of kilns.

Our Legal Advisor is Attorney Joseph Stauffer of Anderson, Ophoven and Stauffer, of Grand Rapids.

Nicola (Nicky) Sullivan is our Patent Advisor, has majors in Nutrition and Cuisine. She is also a licensed Yoga instructor and is a kick boxer. She is our grant writer and is presently in Cambodia on Assignment as a photo-journalist.

Also on our Board of Directors is Dr. Richard Swanson, a forestry expert who has spent the past 30 years as an environmental analyst and advisor to USAID on the forests and jungles degradation in Africa.

At our meeting with the Rock Ridge School Board sub-committee we also recorded our desire to assume

ownership of the Gilbert-Eveleth High School building upon the declared date of its permanent state of vacancy.

Iron Hand Alliance would appreciate another meeting with you to outline and justify our request for First Option on that building. We can tell you now that it will bring new opportunities for the community and the school district in advanced technologies, STEM Learning, Experiential Learning and associated projects open to all ages. It will open office spaces for companies and industries which will be attracted to the area.

I have worked with former Harvard Professor Dr. William R. Torbert, now of Columbia University, who wrote *Learning From Experience: Toward Consciousness*, the bible of Experiential Learning and Dr. George T. Lock Land who wrote *Grow or Die, The Unifying Principle of Transformation*. Dr. Lock Land led me, willingly, to the perils of the Mystery-Mastery Complex and shortly thereafter to the curriculum inclusion where I was teaching of Creative Problem Solving.

First of all we want to save the district approximately \$6 million dollars, the liability expense for demolition into a

job creating engine which will improve our quality of life in this and the surrounding area.

In order to do that, the first step is for Iron Hand Alliance to gain access and ownership of the buildings which will enable us to complete necessary funding and we cannot apply for any of the available grant money without the assurance we have the buildings to carry out the purposes of the grant awards.

I would like to ask Mike to read a draft purchase agreement at this time which will assist us in putting together a feasibility and financing plans to obtain the necessary resources.

Thank you very much. If you have questions or concerns, please address them now to Mike.

The packet you have been given contains information on Iron Hand Alliance's projects we will be incorporating into the use of the first of the two buildings in Gilbert under your protection. The General Projects are numbered to help avoid confusion.

Please refer to Child Care (#1)

1. Child care (#1) needed for the Gilbert area up to 40 children in pods with expansion to a Child Care Center if and when Poly Met gains proper licensing. It will be locally staffed and the management will hopefully be by an existing care giving functionary.
2. (#2) is titled Proposed Wolf Head Recovery and Discovery Gilbert Complex Utilization and it outlines the proposed activities to take place in all three levels of the building.
 - a. On Level Zero the basement of the former Elementary School is to be converted to raising vegetables and mushrooms and the aging or the cheeses we will create for the cafeterias.
 - b. Also on Level Zero is the maintenance area and we will have the first of two cafeterias in the complex.
 - c. On Level One we have outlined the use of each of the rooms and spaces. You will notice that we have provided space for an innovative and revolutionary iron mining company, IronTech. This is the first of industrial companies we have received notice of intent and the Gilbert-Eveleth High School building will have office spaces for other such businesses

being developed and opened in the School District and beyond.

i. The Stem and Experiential Learning Programs are directed in three Technical and Vocational areas of robotics, drones and 3 D Multi-Level Printing. These are advanced extensions of what you and Dr. Schmidt have initiated and carried out and will continue to professionalize in the Rock Ridge school complex.

ii. Iron Hand Alliance, upon the granting of the ownership of the Gilbert Elementary and Junior High School building, will open negotiation with the best of 30 colleges and universities who are pursuing excellence in STEM and Experiential Learning for the purpose of inclusion.

ii. It should be noted that the 30+ Robotics workstations double as scheduled MakerSpace usage.

1. Level Two provides interrelated communication spaces as well as offices and an

important Used Book Library which we will either run ourselves or rent out. The activities on this level are self-explanatory, but if you have questions, we would be pleased to answer them.

3. The 2 page submission from Joseph Passofaro (#3) entitled “Notes for the robotics component of Wolfhead Recovery project” was written to aid us in explaining the need to concentrate in the fields of STEM and MakerSpace Learning.
4. The MakerSpace programs (#4) and projects will be open to anyone who would like to participate.
5. The Samples of Planned MakerSpace activities (#5) is a small pictorial of some of the 30 types of activities which will be supervised hands-on learning by project directed activities. Some will be in the goals projected robotics, drones and 3D Printing and some will be in development of projects of keen interest as student development becomes apparent.
6. The Gilbert Wolf Head R&D Vision Photos (#6) is a projection using photos from a broad range of sources to illustrate how the school complex, inside and outside will appear.

7. Experiential Learning for Emerging and Novel Technologies (#7) is but one of the funding sources.
8. Grant Funding Summary (#8) is a spreadsheet prepared by Nicola of more than 110 foundations and funding sources available to Iron Hand Alliance
All of these sources are only germane to having a building.

The New Addition since our last meeting

We have been waiting six months for an MoU which would have granted Wolf Head and Iron Hand Alliance the right to engage in the planning, promotion and building of a 15-20 line Zipline park in an area just East of Chisholm.

Although we greatly appreciate the generosity of the land-owner, we have become concerned that it will never be forthcoming and it is time to propose moving the project to the Gilbert-Eveleth area.

If we are granted the Gilbert Elementary and Junior High School building we will work with the two cities and their townships to find a proper location. It will require a rugged topographically enhanced area of close to one (1)

square mile. It will become the focal point of development and administration in the building with visitor parking.

Though we cannot yet project the capital gains for the area we are confident that such a venture will benefit the communities and underscore the leadership you and Dr. Schmidt have and are providing.

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Also added since our last meeting is a program created to address an important question posed then. "Do you propose to use local people in your businesses?"

The answer is, "Yes, we assuredly do". We have a program that has been used in Itasca County to encourage entrepreneurs and successful business people to join in our educational and economic development programs. This concept has been introduced to Dr. Schmidt and we look forward to working with local entities in putting this program together.

Thank you for the opportunity for us to join your nation-leading educational, community and social world.

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(#1)



First Children's Finance

Mike

Thank you for meeting with us and giving us the opportunity to work with you on the potential project in Gilbert. Below is a diagram highlighting the high-level statewide child care need data by region from our Child Care Need Summary dated June 2022. This is public information and can be found on our website at <https://www.ruralchildcare.org/data>.

Area Childcare need:

City	CCC Capacity	FCC Capacity	Total Capacity	Capacity*	Under '6' Working	Children Under 5**	Child Care Need
Hoyt Lakes	0	10	10	9	27	23	-14
Aurora	0	26	26	22	94	80	-58
Biwabik	0	0	0	0	40	34	-34
Gilbert	0	0	0	0	80	68	-68
Eveleth	140	50	190	162	234	199	-37
Virginia	247	60	307	261	245	208	53
Mountain Iron	90	12	102	87	86	73	14
	477	158	635	541	806	685	-144

Our summary of the childcare need is a shortage of 144 slots. The region shows an overage in Virginia and Mt. Iron while indicating a slight need in Eveleth and Gilbert. The main work hub is the community of Virginia which supports that shortage with parents bringing their children to their employment community for care.

Recommendation

We recommend that solutions to child care shortages be met with the right-sized solutions in order to elevate the success and sustainability of new programs. Given the size of the need as depicted within our Child Care Need Summary mentioned above, a child care center in the Gilbert area may not be the right-sized solution at

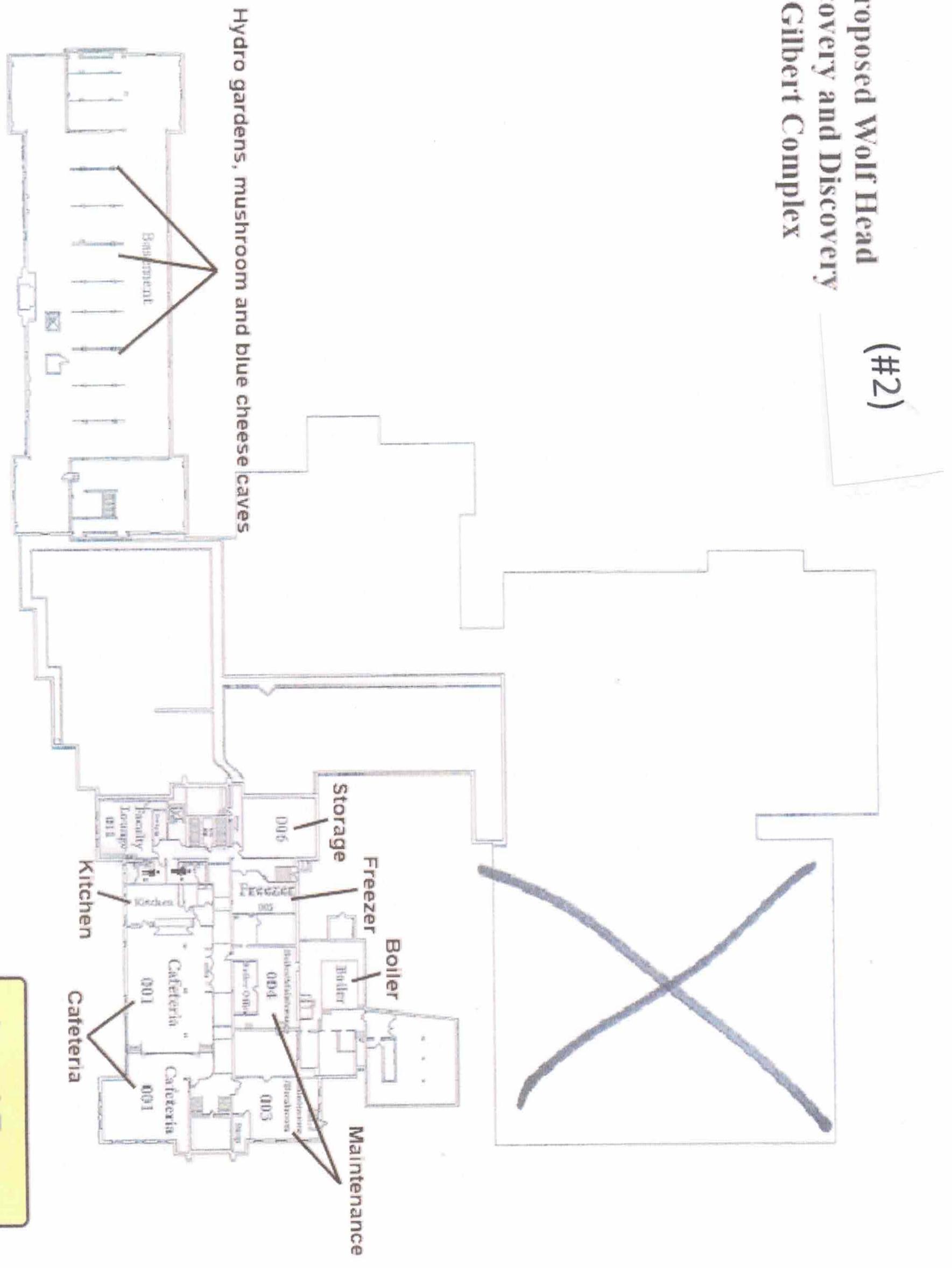
this time. In addition to the need, it is also important to consider area staffing dynamics, as other local programs are experiencing staffing challenges at this time.

One option to explore may be family child care located in a commercial setting such as a "Pod". This model would be licensed and regulated by St. Louis County Child Care Licensing. If this option is a consideration, First Children's Finance recommends you begin your conversation with St. Louis Child Care Licensing and then the Fire Marshal.

Regardless of the direction, you decide to go, First Children's Finance would be happy to provide you with business-related consultation services. Our services are free of charge due to generous funding from the Department of Human Services. I have included a flyer of our services for your review.

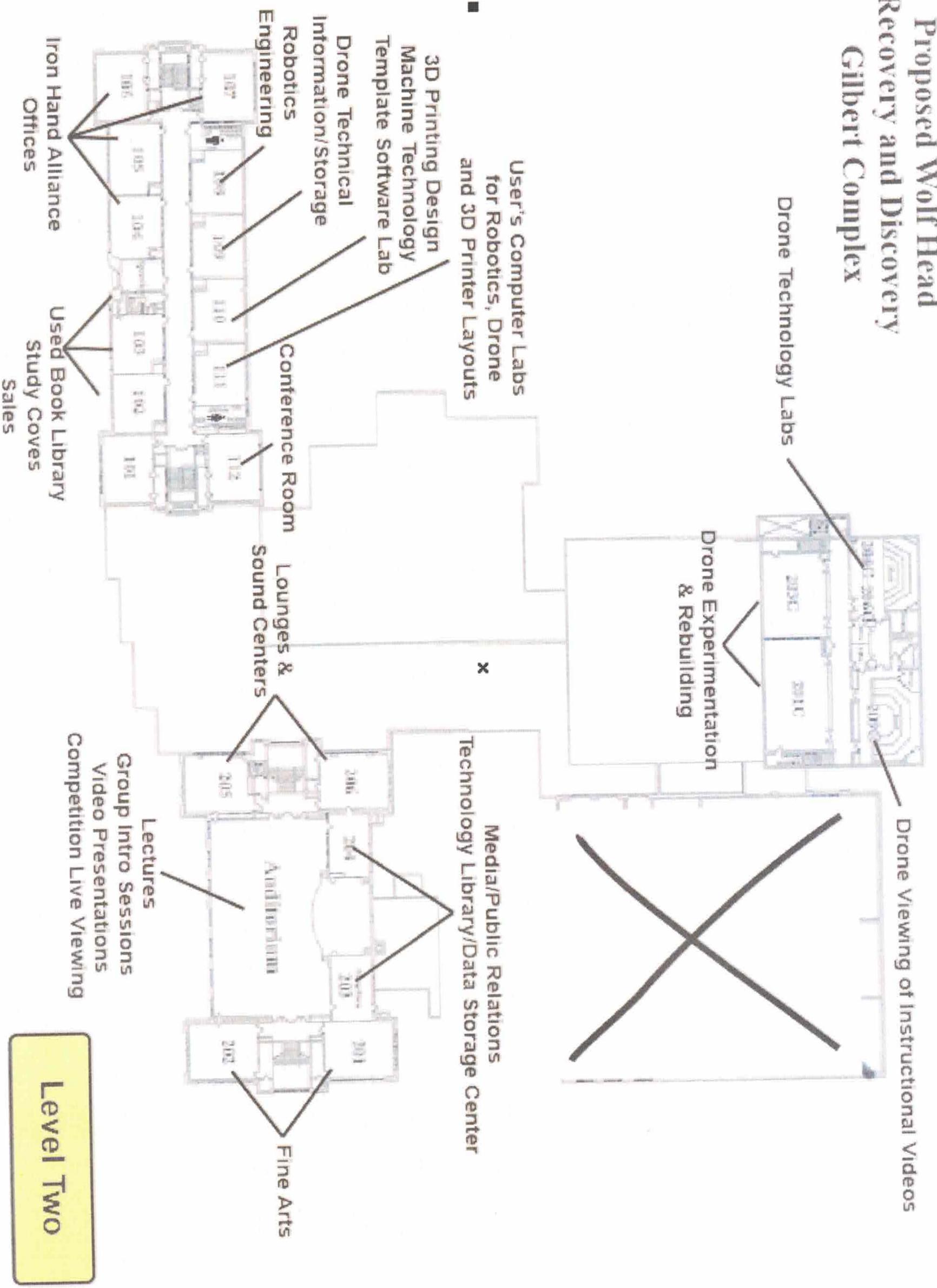
Proposed Wolf Head Recovery and Discovery Gilbert Complex Utilization

Proposed Wolf Head Recovery and Discovery Gilbert Complex (#2)



Level Zero

Proposed Wolf Head Recovery and Discovery Gilbert Complex



(#3)

Notes for robotics component of Wolfhead Recovery project.

Robotics research and products have seen greatly accelerated growth over the last 20 years. So much so, it has made its way into high school and middle school after school programs with the main driver of these being FIRST Robotics. FIRST is an acronym of For Inspiration and Recognition of Science and Technology.

First Robotics is the largest robotics organization for secondary students with tens of thousands of students competing at multiple levels literally around the world. They hold their World Championships every spring and have in excess of 40,000 attendees every year over two venues. Minnesota alone has well over 400 robotics teams in their highest two levels of competition. But even with this high level of participation there is not a central training or practice arena for our Minnesota teams. Even on a national level, there is not a single entity offering a dedicated site.

By creating a dedicated facility with full scale practice fields, a plethora of robotics building equipment including 3D printers, expertise and training in robotics programming, mechanical theory and design, electrical engineering, and Computer Aided Design training, Wolfhead Recovery hopes to attract a wide audience from North America and Canada for participation in these programs.

The scope of the project goes well beyond providing a simple practice facility. We envision offering training and education programs in a summer camp like setting. We hope to attract local business expertise in the needed disciplines to offer real world applications and solutions using the robotics platform. If all goes well, we hope that this translates into a deeper understanding of what our area has to offer in terms of career paths which will eventually lead to job creation and growth through entrepreneurship and business start-ups.

To this end, we also plan to offer a high tech Maker Space utilizing the fabrication equipment, CAD lab, programming expertise and a wide and deep array of off the shelf parts for prototype fabrication. The main thrust of the Maker Space is to create an entrepreneurial environment in the hopes of spawning spin-off companies with the products that are created and as such further the economic development of the area.

We feel the robotics and maker space offerings go hand in hand and will have a synergistic effect on each other. Additionally we hope the robotics offerings will give exposure to the Maker Space opportunities and bring students back to the facility as they progress into their careers.

The International Robotics, Drone and 3D Printing Test Facilities.

Located in the Nation's most scenic and varied region of Minnesota's Iron Range with team booking available. Please refer to the on-line reservation form attached along with the per person cost schedule. Fees are payable by bank wire as per instructions prior to arrival and following our official confirmation.

The two facilities housing the activities has 400,253 square feet of floor space with child care, classrooms, computer, chemical, physics laboratories, cafeterias, 800 tiered dormitory beds for females and males on separate floors, workshops for robotics, three competition robotics arenas with portable seating for 2,400. Drone flight training and indoor and outdoor competition, cold climate flight control improvement, cold climate battery research and development, aluminum battery testing.

The 3D printing studio will handle metal, plastic and compound printing on a large scale to produce parts for innovative designs of robots and drones with drones designed to detect fire, stressed wild life, water pollution, boat and waterjet activities, floods and threats of pollution.

The MakerSpace is suited to support 23 or more activities according to popularity, community need and will incorporate the arts as well as STEM Learning using Experiential Learning practices and Creative Problem Solving techniques. Please see the listing of the MakerSpace activities proposed on the calendar provided for you information.

(#4)

Listing of MakerSpace projects and programs we may offer: The solution to problems are never to be confined to the classroom but made available in many diverse settings.

1. Drawing and fine arts classes.
Classroom-sized space where local artists will be invited to teach techniques and composition. Open to student age and artists in the community who want to expand their portfolios. The disciplines all start with drawing. Gallery for sales.
2. Photography, composition, film qualities, photo development.
Basics of 35 mm cameras, the lens settings, light control techniques. Film availability. Film development, Black and White advantages, Dark room tricks. Printing your own work. Phone camera, range, options.
3. Jewelry making.
Costume jewelry material gathering. Design sketching. Metal management for the piece to be created. Safety precautions when working with torches, safety glasses, soldering, security in placement of semi-precious stones. Photos of pieces as they are completed. Sales.
4. New toy designs and toy creation.
Avoiding patent restrictions, what's already out there, where the need is. Age group targeting. Board or electronic. Fantasy or life game. Starting with a goal and working backward. Built in quirks and problem solving.
5. New games creation based on math and physics.
Games characters introduction. Scope and degree of difficulty by age group defined. Multiple choice giving three choices based upon true-false. Success formula devised. Laws of physics will rule the formula.
6. Inventor's Lab using 3D modeling software, Autocad, PTC's Creo, and Google Sketchup.
The participants determine where their plan of invention lies and what it does to improve human or animal life. He/she must declare the purpose of their proposed invention. The laboratory will provide the cited software to assist the prospective inventor with available

software to assist. The inventor will record both progress and factors which led to temporary failure.

7. Woodworking.

Classes in the safe use of woodworking equipment. Supervised instruction on characteristics of wood types and their categories. Users will be from beginners to advanced. Students pay for the wood they use. Advanced students will be assisted in the varied furniture building. Reference material from furniture designers and builders of note world-wide. Furniture and bookcase kits may be developed and produced for sale.

8. Clock building.

A part of the woodworking where the student workers may advance, with their own designs of wall clocks, mantle clocks, up to and including grandfather clocks, ship's clocks. Wind up, battery powered or fully electric plug un pieces by student's choice..

9. Designing game pieces.

The game piece may be produced using the 3D printers in metal or other media. Chess, checkers, Monopoly and pieces for the games they have invented. Board game pieces for commercially produced games and full board games invented and produced by students.

10. Exotic bird houses.

Bird houses for individual birds and large multiple bird houses for Martins, all to be as inventive as possible in design and color combinations. Students pay for their own materials and may bring their own or buy the building material on site.

11. Mechanical Engineering workspace.

The workshop will provide instruction on the use of metalworking tools. The participants must develop their own worthwhile project from start to finish, to include spray painting if needed. Workshop clean-up as a part of every session

12. Engineering Design Kitchen (EDK) Design, prototype and deploying solutions to real-world engineering challenges.

To be patterned after the Rice University program where students with high engineering aptitude are given set problems with several

means of solution. They develop their selected solutions from the “kitchen” choices.

13. Computer research laboratory.

The laboratories are to be located in the MakerSpace area as well as in the Child Care Center for children’s games, the robotics workshops, the drone testing area and the 3D workshop and portable units will be available to the contestants in the robotics competition arena.

14. Graphic arts.

The studio will provide the desks, tables, easels and the essentials for students of all ages to exercise their initiatives within the discipline. This will include sign painting, commercial art and the use of media for videos and promotion of the student’s work.

15. Fabric applications, clothing design.

Familiarization with natural fabrics, chemically produced fabrics and their recommended use in upholstery, car and truck seat covers, male and female clothing, the design of the clothing and the cutting and sewing for use in each of the cited categories.

16. Music studio, classical plug-in listening stations, composition, copywriting.

Classical music listening presentations on CD’s,, videos and classical composer’s lives, with particular attention paid to the composer’s age, where they were trained and who was their patron. Introduction of the beginning of each of the modern music genre from pre-ragtime, ragtime, jazz, big band and classics rock.

17. Market Lab

An introduction to the world of investment, savings, starting a business, the need for a business plan and how to write one, where, when and how to adjust to changes. Following the market on computers

18. Models of planes and ships and radio controls.

Giant flying models of radial, in-line and jet powered radio controlled aircraft for advanced students and community enthusiasts. Large kits of radio controlled sailing and powered ships. Flying models of

smaller aircraft of all designs and ages from earliest to modern times. All are available through Amazon and other sources. Costs to be borne by builders.

19. Kites for all.

Kite designs and material provided at cost for builders. Japanese kite kits ranging from normal to abnormally large available for purchase. Combat kite kits for kite teams. Female kite teams may challenge male kite teams in flying skills on athletic field.

20. On-line computer research and design lounge or CAD/CAM with A1 production capabilities.

A lounge equipped with tables, chairs and bean bags where students and instructors can chat, advance theories, exchange ideas, challenge and exercise creative problem solving in small groups or individual situations.

21. Bifocal modeling lab.

A laboratory setting where specific scientific, technological, engineering and mathematical (STEM) unsolved problems are given the most logical means of solution by group or individual compromise to become examples of practical usage.

22. Transforming learning technologies laboratory.

A laboratory setting where students can delve into on-line technology germane to the particular discipline in which they are involved. This is the computerized version of an information library which can be staffed or it is an independent study opportunity.

23. Film lounge.

Old classic films, classic slap-stick comedy films, i.e., Buster Keaton, Laurel and Hardy, Keystone Cops from Amazon.

A place for relaxing, learning about each other, forming friendships and opening career possibilities in a no pressure bean bag atmosphere. Many coin operated refreshment opportunities.

(#5)

Samples of planned MakerSpace activities



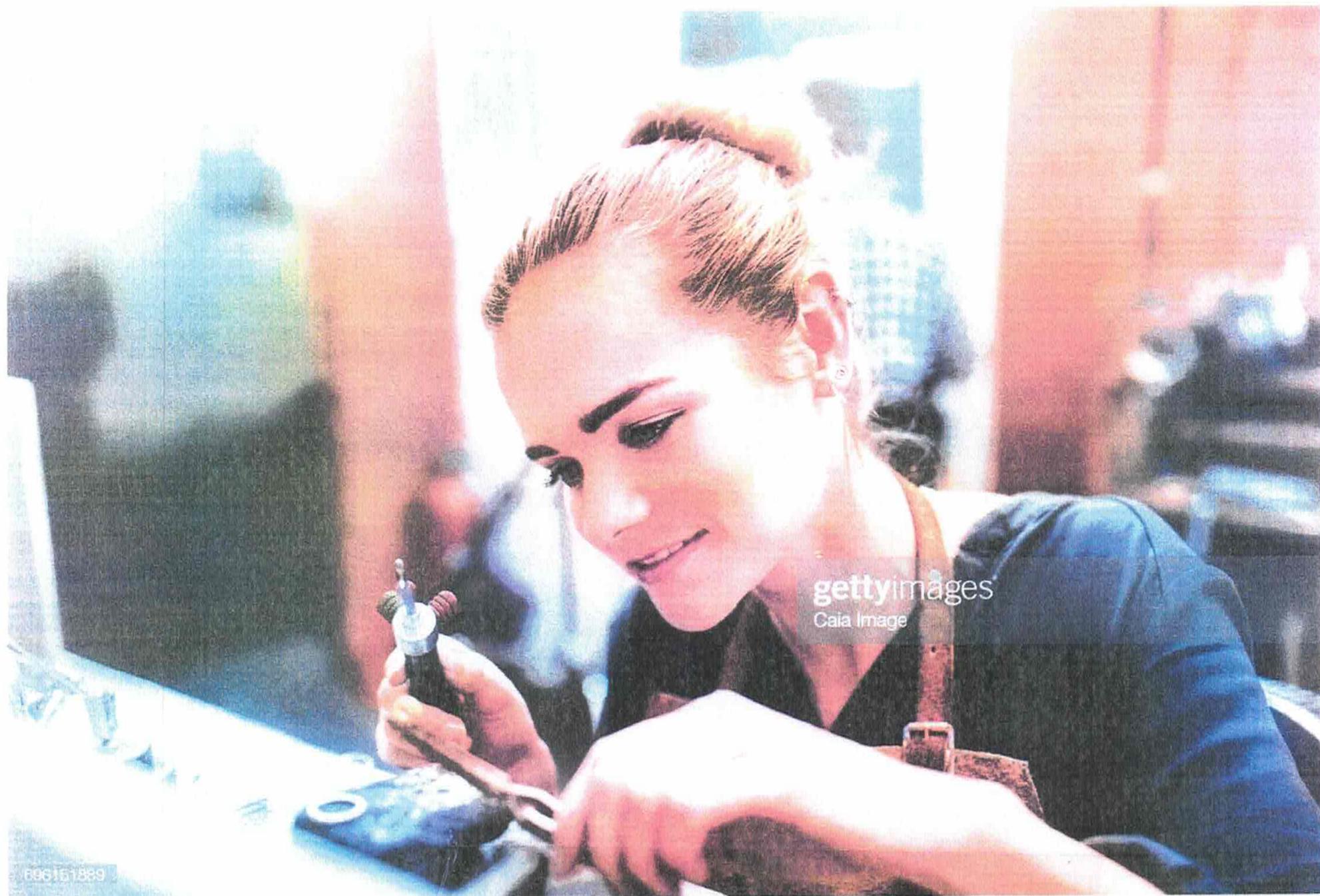
MakerSpace Joy!

Large \$499 ▾



MakerSpace Projects

Large \$499 ▾



Jewelry Making

Fine art



Large \$499



RICE UNIVERSITY
Office of
Proposal
Development
Office of Research

Oshman Engineering Design Kitchen



Rice's School of Engineering strives to ensure that its students have a significant design experience as part of their education. The Oshman Engineering Design Kitchen (OEDK) makes this possible. It provides a space for undergraduate engineering students to design, prototype, and deploy solutions to real-world engineering challenges, many of which are civic-oriented and have the potential to impact both domestic and international communities. Indeed,

Request
Proposal
Assistance

students work together in interdisciplinary teams to tackle problems proposed that have been posed by a wide variety of industries — among them health, energy and sustainability, and robotics — and an equally wide range of partners, including many in the Texas Medical Center.

The OEDK is a 20,000-square-foot space, which includes not only the central work area with more than 75 work tables, but also conference rooms, a classroom, a wet lab, rapid prototyping equipment, large format printers, designated woodworking area, a machine shop, and access to a welding shop. The OEDK has revolutionized engineering education at Rice by providing a collaborative hub where engineering students at all levels can tackle authentic, or “real-world,” design challenges.



Students are provided resources to work on interdisciplinary design teams to develop solutions to real challenges faced locally or abroad. They engage in all phases of the design process, from prototyping novel technologies, to presenting their work to corporate and community partners, to testing their inventions in the field. The curricular model is built on Rice’s strengths: the university’s relatively small size, the high quality of Rice students and professors, and Rice’s knack for interdisciplinary collaboration. OEDK also leverages powerful partnerships with the Rice 360°

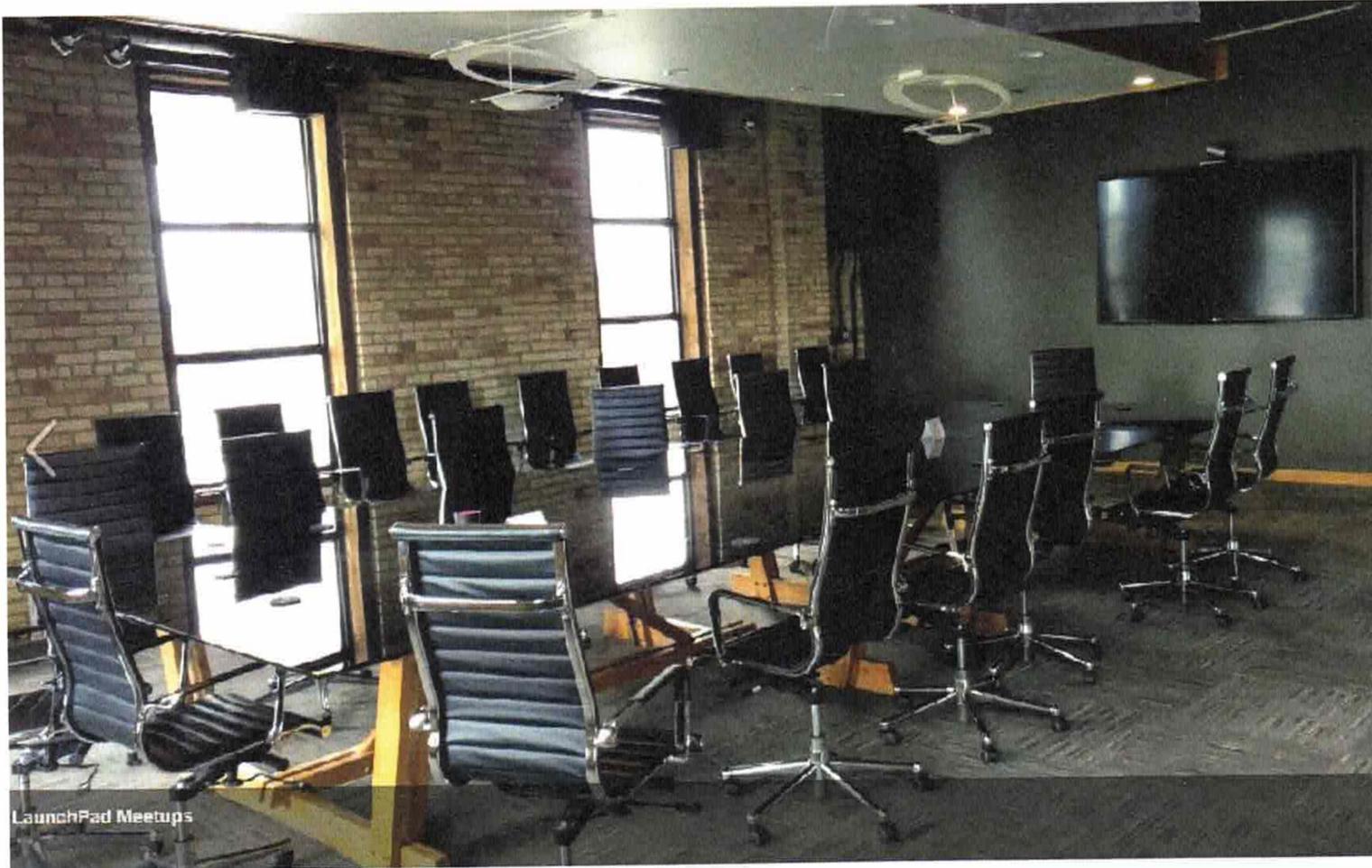
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Institute for Global Health Technologies and the Rice Center for Engineering Leadership. This model has generated excellent results. The OEDK reduces the barriers for students and provides them with collaborative and creative spaces, along with prototyping resources, to foster their engineering design ideas.

Source: <http://oedk.rice.edu/what>.

Last updated: December 2017.

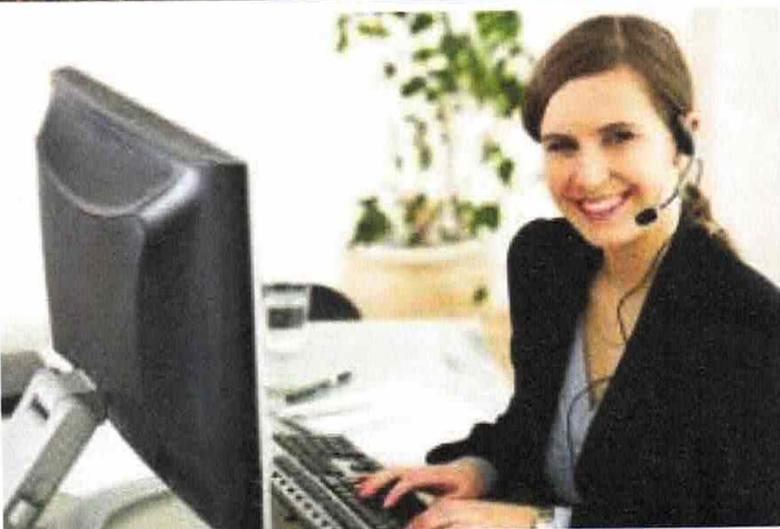
**Request
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Assistance**



Board Room ideas



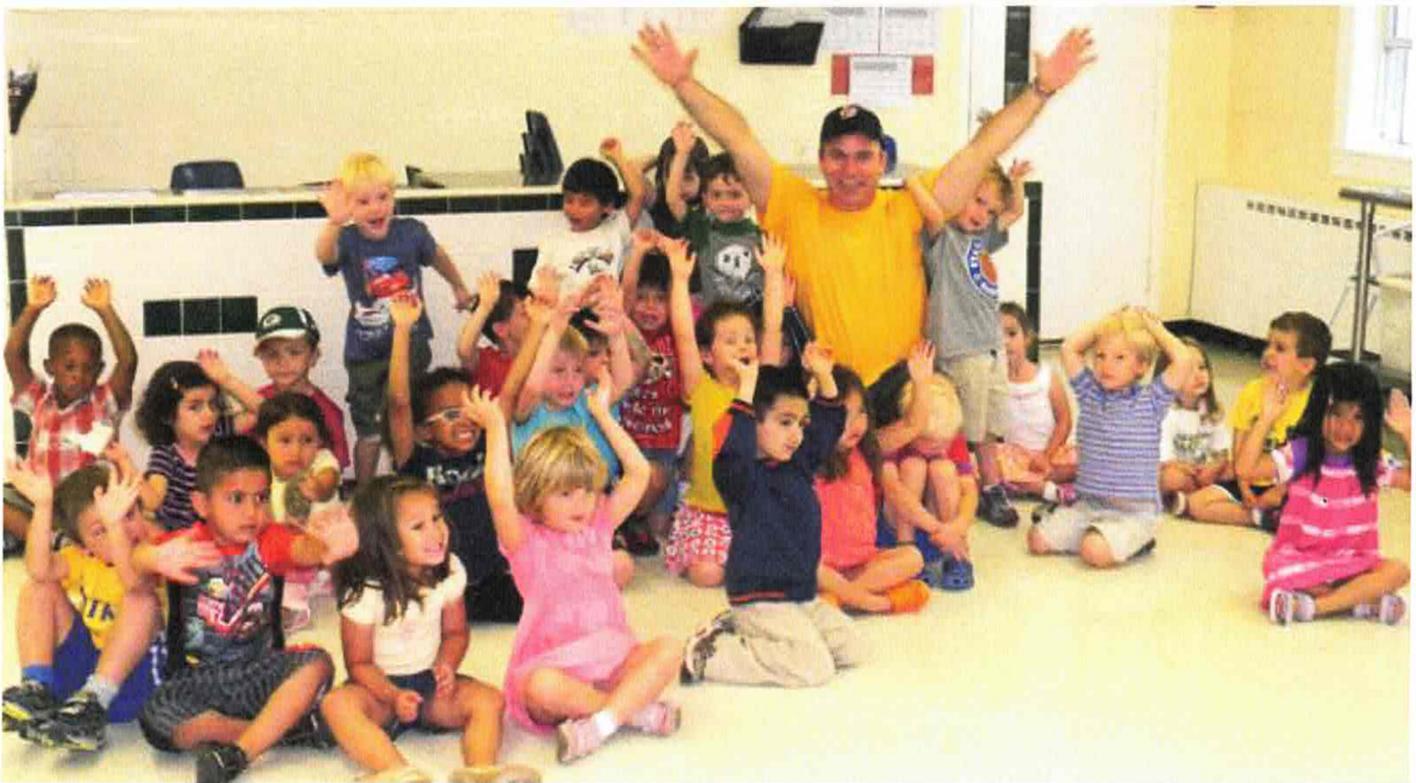
Flexible Boardroom



Administrative business services and reception



Daycare



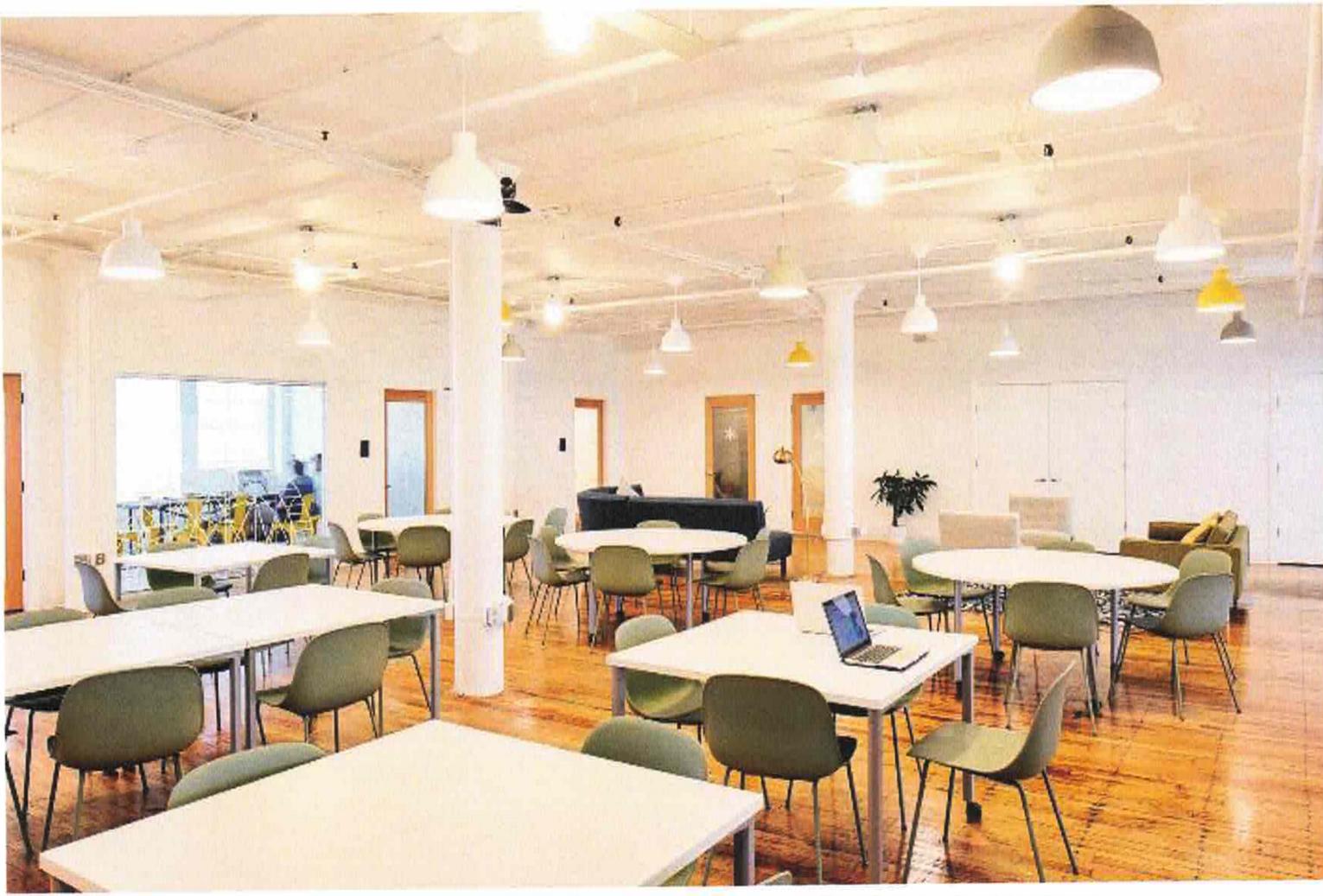
Gilbert Play Area



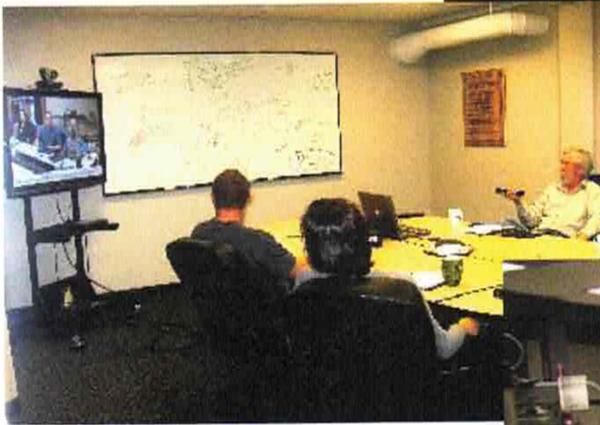
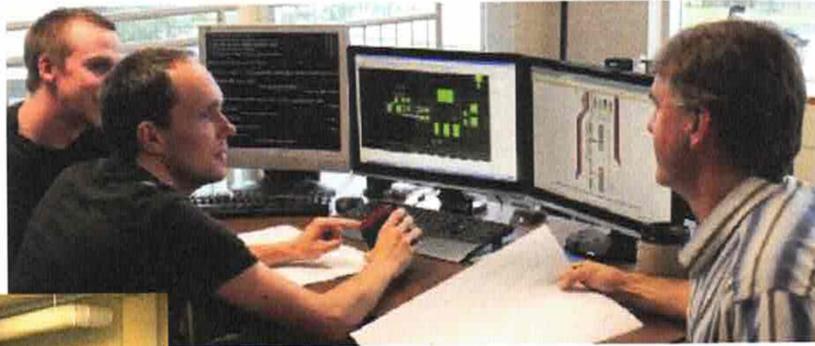
Coffee Area



Daycare



Common area



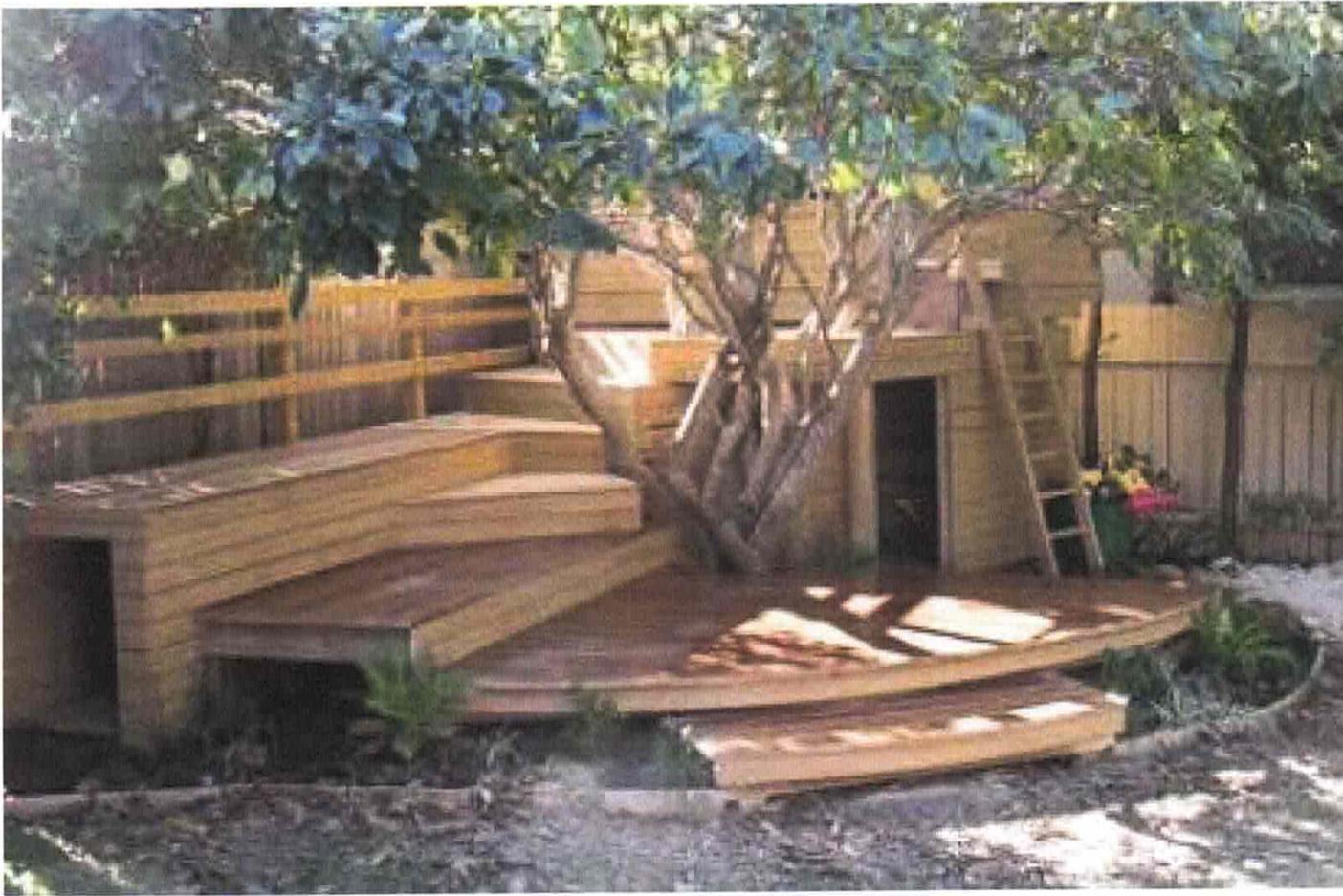
Manufacturing, assembly, offices



Casual meeting/workspace



Courtyard Idea for garden fun



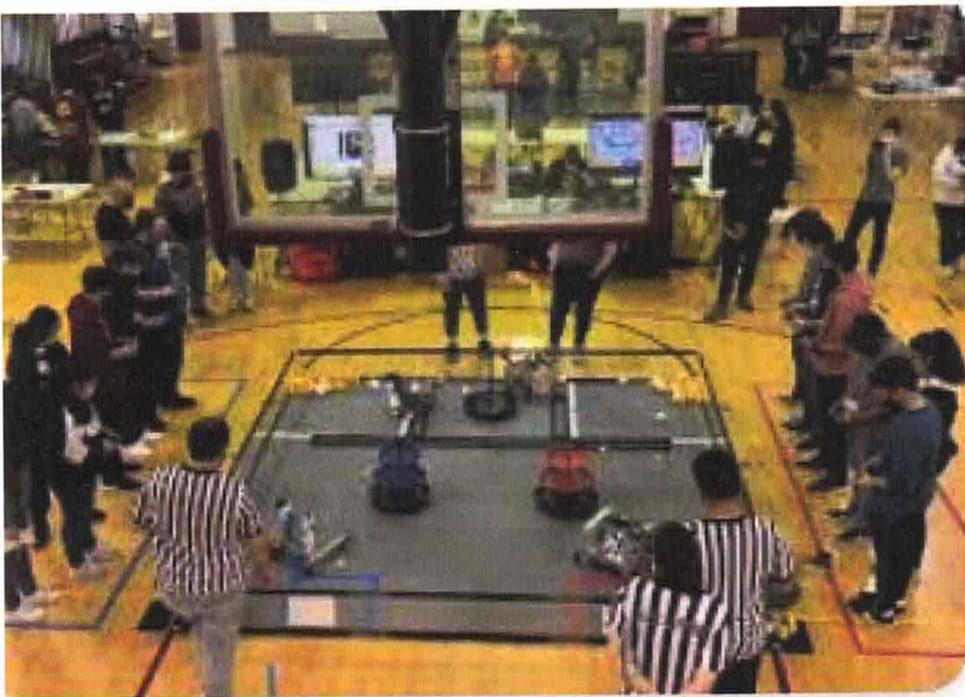
Courtyard Idea for children



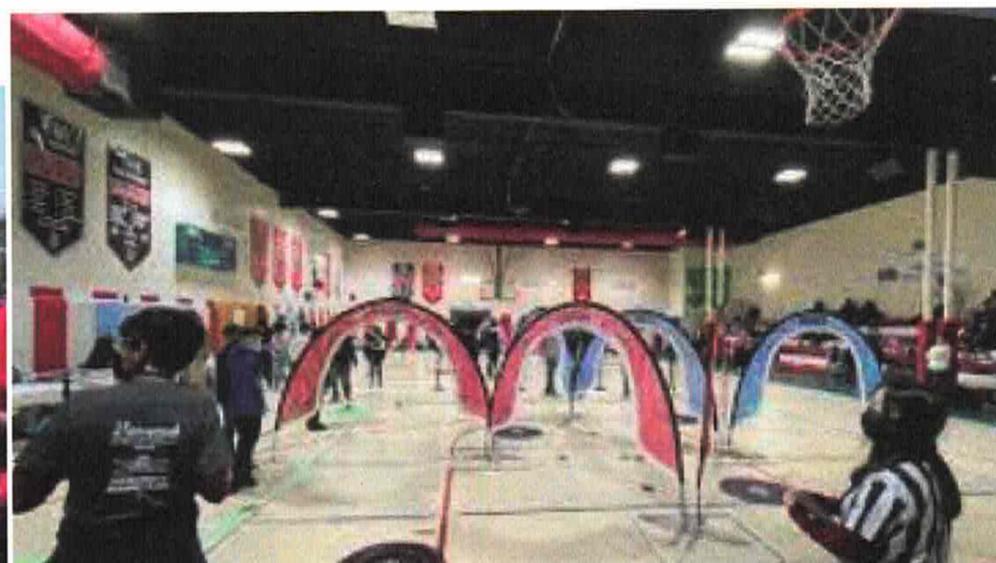
Courtyard Idea



Robotics



Robotics and Drone Competitions



(#7)

Experiential Learning for Emerging and Novel Technologies

instrumentl

♥ SAVED | 1

National Science Foundation (NSF)

[View live page](#)

[View website](#)

Deadline: Mar 2, 2023

Grant amount: Up to US \$1,000,000

Fields of work: [STEM Education](#) [Emerging Technology Development](#) [Manufacturing Engineering](#) [Biotechnology](#) [Artificial Intelligence \(AI\)](#)
[Electrical Engineering](#)

Applicant type: Organizations, Individuals

Funding uses: Education / Outreach, Training / Capacity Building

Location of project: United States

Location of residency: United States

Overview:

NOTE: Full Proposal Deadline(s) due by 5 p.m. submitter's local time.

Through this new initiative, the Directorate for Education and Human Resources (EHR) and the newly established Directorate for Technology, Innovation and Partnerships (TIP) seek to support experiential learning opportunities for individuals from diverse professional and educational backgrounds that will increase access to, and interest in, career pathways in emerging technology fields (e.g., advanced manufacturing, advanced wireless, artificial intelligence, biotechnology, quantum information science, semiconductors, and microelectronics). As NSF seeks to support the development of technologies in such fields, similar support will be needed to foster and grow a diverse science, technology, engineering, and mathematics (STEM) workforce to contribute to such innovation. Large scale societal challenges like climate change and clean energy also require a STEM workforce that brings varied perspectives and expertise to further accelerate the translation of science and engineering discoveries into large-scale solutions. Moreover, as current and new emerging technologies continue to evolve, unforeseen issues around security, safety and privacy will impact the preparation of the workforce. Emerging technologies are also dynamic and rapidly changing, with career entry and advancement often requiring "learning-by-doing" experience, even for those with some STEM education.

We've imported the main document for this grant to give you an overview. You can learn more about this opportunity by visiting the funder's website.

This page was last reviewed November 04, 2022 and last updated November 04, 2022

Rural and Community Art Project Grant ♥ SAVED | 1

Arrowhead Regional Arts Council

instrumentl

[View live page](#)

[View website](#)

Deadline: Mar 31, 2023 2:30pm PDT (Full proposal)

Grant amount: Up to US \$5,000

Fields of work: [Public / Community Art](#) [Art & Culture](#) [Arts / Culture Access & Participation](#) [Performing Arts](#) [Writing & Literature](#) [Visual Arts](#)

Applicant type: Government Entity, Indigenous Group, Nonprofit

Funding uses: Education / Outreach, Exhibitions, Project / Program

Location of project: *Matches:* Itasca County, St. Louis County *Other eligible locations:* Counties in Minnesota: Aitkin County, Carlton County, Cook County, Koochiching County, Lake County

Location of residency: Minnesota

Overview:

Rural and Community Art Project Grant

The Rural and Community Art Project program provides funding of up to \$5,000 to support relevant, meaningful arts activities with value to the community your organization serves. Support may be used to create, perform, exhibit or publish artistic works; or to present arts events by contracting the services of other organizations or individuals.

You can learn more about this opportunity by visiting the funder's website.

Eligibility:

- This is a program for organizations across our region with small arts budgets and located outside of Duluth.
 - Organizations outside of Duluth with prior year arts operating expenses of \$40,000 or less are eligible to apply into this program.
 - Larger groups and all groups in Duluth are eligible to apply into our Art Project program. (See other details below about items that are not eligible in this program or if you are also seeking funding from the Minnesota State Arts Board.
- What Kind of Organizations?
 - State-registered and federally recognized non-profit, tax-exempt organizations
 - Accredited schools
 - Tribal governments
 - Units of government
- To be eligible, your organization must be located in the following Arrowhead counties:
 - Aitkin, Cook, Carlton, Itasca, Koochiching, Lake, or St. Louis or of the four Tribal Nations within our region including Bois Forte, Fond du Lac, Grand Portage, or Leech Lake (within Itasca County).
- If your group has not yet received non-profit, tax-exempt status, you may apply by using a non-profit organization, accredited school, tribal government, or other unit of government as a fiscal sponsor.

Ineligibility:

- Organizations within the city limits of Duluth are not eligible to apply into this program regardless of annual budget size.
- What Kinds of Things are INELIGIBLE for Funding?
 - The project attempts to influence any state or federal legislation
 - The activity involves out-of-state travel
 - The project requires excessive entry or exhibition fees, includes tuition, fees or work toward a degree
 - The project primarily involves developing school curriculum plans or teaching materials
 - The project promotes religious socialization
 - The project was once supported by state general fund appropriations
 - The project is designed for a private audience and is not open to the general public
 - The project is for capital improvement or construction
 - The funds are requested to purchase more than \$600 worth of equipment or to purchase real property
 - The funds are requested for general operating support
 - The funds are requested for a project that serves as a benefit or fundraiser

Community Possible Grant Program: Play, Work, & Home Grants

♥ SAVED | 2

U.S. Bank Foundation

[View live page](#)

instrumentl

[View website](#)

Deadline: Rolling

Grant amount: Unspecified amount

Fields of work: [Early Childhood Development](#) [Museums & Cultural Institutions](#) [Art Education](#) [Arts / Culture Access & Participation](#) [Playgrounds](#) [Music Education](#)

Applicant type: Nonprofit

Funding uses: General Operating Expense, Project / Program, Education / Outreach, Capital Project

Location of project: Arizona, Arkansas, California, Colorado, Idaho, Illinois, Indiana, Iowa, Kansas, Kentucky, Minnesota, Missouri, Montana, Nebraska, Nevada, New Mexico, North Carolina, North Dakota, Ohio, Oregon, South Dakota, Tennessee, Utah, Washington, Wisconsin, Wyoming

Location of residency: Arizona, Arkansas, California, Colorado, Idaho, Illinois, Indiana, Iowa, Kansas, Kentucky, Minnesota, Missouri, Montana, Nebraska, Nevada, New Mexico, North Carolina, North Dakota, Ohio, Oregon, South Dakota, Tennessee, Utah, Washington, Wisconsin, Wyoming

Overview:

NOTE: For nonprofit organizations new to U.S. Bank Foundation, a Letter of Interest is available. Community Affairs Managers will review Letter of Interest submissions periodically to learn about new and innovative programs and organizations in their regions and markets. After reviewing a Letter of Interest, a Community Affairs Manager may reach out with a request for a full application. You can access the Letter of Interest by clicking the "Submit a letter of interest" link at the bottom of this page. Letters of Interest may be submitted at any time during the year.

Community Possible Grant

Through U.S. Bank's Community Possible® grant program, we invest in efforts to create stable jobs, safe homes and communities.

Funding Types

Within these general guidelines, we consider the following funding request types:

Operating grants

An operating grant is given to cover an organization's day-to-day, ongoing expenses, such as salaries, utilities, office supplies and more. We consider operating support requests from organizations where the entire mission of the organization fits a Community Possible grant focus area.

Program or project grants

A program or project grant is given to support a specific, connected set of activities, with a beginning and an end, explicit objectives and a predetermined cost. We consider highly effective and innovative programs that meet our Community Possible grant focus areas.

Capital grants

A capital grant is given to finance fixed assets. The U.S. Bank Foundation considers a small number of requests for capital support from organizations that meet all other funding criteria, whose entire mission statement fits a Community Possible grant focus area, and with which the Foundation has a funding history. All organizations requesting capital funding must also have a U.S. Bank employee on the board of directors. U.S. Bank does not fund more than 1% of the non-endowment total capital campaign fundraising goal. All capital grant requests are reviewed and approved by the national U.S. Bank Foundation Board or by the U.S. Bank Foundation President.

Focus Area: PLAY

Creating vibrant communities through play.

Play brings joy, and it's just as necessary for adults as it is for kids. But in low-income areas there are often limited spaces for play and fewer people attending arts and cultural events. That's why we invest in community programming that supports ways for children and adults to play and create.

Access to artistic and cultural programming and arts education

Our investments ensure economic vitality and accessibility to the arts in local communities, as well as support for arts education. Examples of grant support include:

- Programs that provide access to cultural activities, visual and performing arts, zoos and aquariums and botanic gardens for individuals and

- families living in underserved communities
- Funding for local arts organizations that enhance the economic vitality of the community
- Programs that provide funding for arts-focused nonprofit organizations that bring visual and performing arts programming to low- and moderate-income K-12 schools and youth centers

Supporting learning through play.

Many young people across the country do not have the resources or access to enjoy the benefits of active play. Supporting active play-based programs and projects for K-12 students located in or serving low- and moderate-income communities fosters innovation, creativity, and collaboration and impacts the overall vitality of the communities we serve. Funding support includes:

- Support for organizations that build or expand access to active play spaces and places that help K-12 students learn through play and improves the health, safety and unification of neighborhoods in low- and moderate-income communities
- Programs that focus on using active play to help young people develop cognitive, social and emotional learning skills to become vibrant and productive citizens in low- and moderate-income communities

Focus Area: WORK

Supporting workforce education and prosperity.

We know that a strong small business environment and an educated workforce ensure the prosperity of our communities and reducing the expanding wealth gap for communities of color. We provide grant support to programs and organizations that help small businesses thrive, allow people to succeed in the workforce, provide pathways to higher education and gain greater financial literacy.

Investing in the workforce.

We fund organizations that provide training for small business development, as well as programs that support individuals across all skill and experience levels, to ensure they have the capability to gain employment that supports individuals and their families. Examples of grant support include:

Small business technical assistance programs

Job-skills, career readiness training programs with comprehensive placement services for low- and moderate-income individuals entering or reentering the labor force

Providing pathways for educational success.

To address the growing requirements for post-secondary education in securing competitive jobs in the workplace, we support:

- Organizations and programs that help low- and moderate-income and at-risk middle and high school students prepare for post-secondary education at a community college, university, trade or technical school and career readiness
- Programs and initiatives at post-secondary institutions that support access to career and educational opportunities for low- and moderate-income and diverse students

Teaching financial well-being for work and life.

Financial well-being is not only critical for financial stability, it's crucial in helping individuals be successful in the workplace. Examples of grant support include programs that positively impact:

- K-12 and college student financial literacy
- Adult and workforce financial literacy
- Senior financial fraud prevention
- Military service member and veteran financial literacy

Focus Area: HOME

Working to revitalize communities one neighborhood at a time.

Children and families are better positioned to thrive and succeed in a home that is safe and permanent. Access to sustainable low-income housing is increasingly challenges for low-moderate income families. In response, our giving supports efforts that connect individuals and families with sustainable housing opportunities.

Access to safe, affordable housing

We provide financial support to assist people in developing stability in their lives through access to safe, sustainable and accessible homes. Examples of grant support include:

- Organizations that preserve, rehabilitate, renovate or construct affordable housing developments for low- and moderate-income families, individuals, seniors, veterans, and special-needs populations
- Organizations that provide transitional housing as a direct steppingstone to permanent housing
- Organizations that focus on Veterans housing and homeownership
- Construction of green homes for low- and moderate-income communities
- Energy retrofit programs for low- and moderate-income housing developments

Home ownership education

Owning and maintaining a home requires significant financial knowledge, tools, and resources. We support programs that assist low- and moderate-income homebuyers and existing homeowners. Examples of grant support include:

- Homebuyer education
- Pre- and post-purchase counseling and coaching
- Homeownership-retention programs designed to provide foreclosure counseling

You can learn more about this opportunity by visiting the funder's website.

Eligibility:

- Organizations must have tax-exempt status under IRS section 501(c)(3) and certify that they maintain a nondiscrimination policy that ensures the organization does not discriminate based on race, ethnicity, color, sex, religion, age, national origin, ancestry, citizenship, sexual orientation, gender identity and/or expression, disability, marital status, genetic information, veteran status, or other factors that are protected by law
- Organizations must be based in and serve designated U.S. Bank communities.
 - Our Community Possible funding is focused on the following states:
 - Arizona
 - Arkansas
 - California
 - Colorado
 - Idaho
 - Illinois
 - Indiana
 - Iowa
 - Kansas
 - Kentucky
 - Minnesota
 - Missouri
 - Montana
 - Nebraska
 - Nevada
 - New Mexico
 - North Carolina
 - North Dakota
 - Ohio
 - Oregon
 - South Dakota
 - Tennessee
 - Utah
 - Washington
 - Wisconsin
 - Wyoming

Ineligibility:

- The U.S. Bank Foundation Community Possible grant program will not provide funding for:
 - Organizations that discriminate based on race, ethnicity, color, sex, religion, age, national origin, ancestry, citizenship, sexual orientation, gender identity and/or expression, disability, marital status, genetic information, veteran status or other factors that are protected by law
 - Political organizations or organizations designed primarily to lobby
 - Programs operated by religious organizations for religious purposes
 - Fraternal organizations, merchant associations, chamber memberships or programs, or 501(c)(4) or (6) organizations
 - Section 509(a)(3) – Type III supporting organizations
 - Private foundations
 - Endowments or memorial campaigns
 - Fundraising events or sponsorships
 - Travel and related expenses including student trips and tours
 - Individuals, including those seeking scholarships or fellowship assistance
 - Deficit reduction

This page was last reviewed November 19, 2022 and last updated August 15, 2022

Blandin Foundation Grants Over \$150,000 ♥ SAVED | 2

Blandin Foundation

instrumentl

[View live page](#)

[View website](#)

Next deadline: Dec 15, 2022

Later deadlines: Mar 15, 2023, Jun 15, 2023

Grant amount: More than US \$150,000

Fields of work: [Community Services](#) [Civic Leadership Development](#) [Rural Development](#) [Social Justice / Human Rights](#)

Applicant type: Nonprofit, Government Entity, Indigenous Group

Funding uses: Project / Program, Education / Outreach

Location of project: *Matches:* Itasca County *Preferred:* Counties in Minnesota: Aitkin County, Beltrami County, Cass County, Itasca County, Koochiching County *Other eligible locations:* Counties in Minnesota: Aitkin County, Anoka County, Becker County, Beltrami County, Benton County, Big Stone County, Brown County, Carlton County, Carver County, Cass County, Chippewa County, Chisago County, Clearwater County, Cook County, Cottonwood County, Crow Wing County, Dakota County, Dodge County, Douglas County, Faribault County, Fillmore County, Freeborn County, Goodhue County, Grant County, Houston County, Hubbard County, Isanti County, Jackson County, Kanabec County, Kandiyohi County, Kittson County, Koochiching County, Lac qui Parle County, Lake County, Lake of the Woods County, Le Sueur County, Lincoln County, Lyon County, Mahnomon County, Marshall County, Martin County, McLeod County, Meeker County, Mille Lacs County, Morrison County, Mower County, Murray County, Nicollet County, Nobles County, Norman County, Otter Tail County, Pennington County, Pine County, Pipestone County, Polk County, Pope County, Red Lake County, Redwood County, Renville County, Rice County, Rock County, Roseau County, Scott County, Sibley County, Stearns County, Steele County, Stevens County, Swift County, Todd County, Traverse County, Wabasha County, Wadena County, Waseca County, Washington County, Watonwan County, Wilkin County, Winona County, Wright County, Yellow Medicine County, Minnehaha County, South Dakota, McMinn County, Tennessee

Location of residency: Minnesota

Overview:

Blandin Foundation

Blandin Foundation is all about Minnesotans imagining, leading, and growing healthy, inclusive – vibrant – communities.

Our programs train community leaders, support communities as they include and create opportunities for all people, and support work at home in the Itasca Area.

Grants Over \$150,000

A minimum of 60 percent of grant funds are awarded to the Foundation's home communities in the Grand Rapids/Itasca County, Minn., area, including the communities of Blackduck, Hill City, Northome, and Remer.

Outside of the Foundation's home giving area, grants are focused on fewer, high-impact awards to projects with the potential to establish models that can be emulated by other communities. Response in 90 days or more after applying.

Grant Outcomes

Blandin Foundation's most substantial and broadest form of grantmaking occurs in North-Central Minnesota in Itasca County and parts of the Leech Lake Reservation, including the border communities of Blackduck, Northome, Hill City, and Remer. Grants are made in this region to advance the following outcomes:

- Leaders are using advanced skills to better address disparities.
- Leaders are leveraging new resources, inspiring change, and advancing sustainability.

Blandin Foundation also grants funds to rural Minnesota communities to advance the following outcome:

- Rural communities are accessing the power and resources needed to innovate, to change systems to work better for everyone, and to drive development toward a more equitable and sustainable Minnesota.

You can learn more about this opportunity by visiting the funder's website.

Eligibility:

- Eligible organizations and activities are:

- Be located within the State of Minnesota
- Authorized by the Internal Revenue Service as having Section 501(c)(3) status, being a public agency, a tribal government entity, or a unit of government
- Comply with our Anti-Discrimination Policy
- Eligible projects must:
 - Have a clearly defined charitable purpose recognized by the Internal Revenue Service
 - Benefit and serve rural Minnesota

Preferences:

- Preference will be given to communities that have participated in a Blandin Foundation community leadership program.
- Priority projects will:
 - Serve small communities under 20,000.
 - Embrace change to create an equitable and sustainable future.
 - Be inclusive and collaborative, engaging those who benefit from the intended change.
 - Address injustice.
 - Inform and connect community leaders on issues relevant to rural Minnesotans.

Ineligibility:

- Ineligible organizations and activities are
 - Projects outside the state of Minnesota
 - Projects that support Minnesota metropolitan areas (Minneapolis/St. Paul, Duluth, Moorhead, Rochester, St. Cloud, Mankato)
 - Religious activities
 - Medical research
 - Travel grants for individuals or groups
 - Camping and athletic programs
 - Ordinary government services
 - Grants solely intended to influence specific legislation or a specific candidate

This page was last reviewed July 05, 2022 and last updated July 01, 2022

(#8)

Grant Funding Summary

Funder name	Grant Title	Sector	LOI Deadline	Full proposal deadline	Min \$	Max \$	Website
10-25 Tomorrow Foundation		Wide-ranging, unrestricted			0	40,000	Po Box 5628, Minneapolis, Mn 55440
Ahmann Family Foundation		Wide-ranging			0	20,000	21470 Excelsior Blvd, Excelsior, Mn 55331 8743
Akamai Foundation	Global STEM Education Grant	STEM		Apr 26, 2023	0	Unspecified	https://online.foundationsource.com/ws/index.jsp?site=akamai
American Family Insurance Dreams Foundation	AFI Dreams Foundation Grants	Early childhood STEM		Apr 14, 2023	0	10,000	https://www.amfam.com/about/givingback/community-investment
American Family Insurance Dreams Foundation	AFI Dreams Foundation Grants	Childcare STEM		Apr 14, 2023	0	10,000	https://www.amfam.com/about/givingback/community-investment
American Honda Foundation (AHF)	Honda Foundation Grants	STEM		Nov 1, 2023	20,000	75,000	https://www.honda.com/community
Ameriprise Financial	Ameriprise Community Grants	Arts and art education Community		Jan 15, 2023	0	Unspecified	https://www.ameriprise.com/financial-planning/about/community-relations/grant-making/
Arrowhead Regional Arts Council	ARAC: Operating Support Grant	Arts		Jul 22, 2023	0	8,000	https://www.aracouncil.org/operating-support-grant
Arsher Charitable Trust		Wide-ranging			0	20,000	605 West 37th Street Hibbing, MN United States 55746
Bess Spiva Timmons Foundation	Bess Spiva Timmons Foundation Grants	Education Arts		Jun 1, 2023	1,000	5,000	http://timmonsfoundation.org/apply/
Blandin Foundation	Blandin Foundation Grants Over \$150,000	Community services		Dec 15, 2022	0	>150000	https://blandinfoundation.org/programs/expanding-opportunity/grants/apply/
Blandin Foundation	Blandin Foundation Grants of \$1,001 - \$10,000 and	Rural development		Rolling	1,001	150,000	https://blandinfoundation.org/programs/expanding-opportunity/grants/apply/
Blandin Foundation	Local Grants of \$1,001 - \$10,000 and \$10,001 -	Arts Rural development		Rolling	1,001	50,000	https://blandinfoundation.org/programs/itasca-area/grants-donations/
Brooks And Joan Fortune Family Foundation Inc	Brooks and Joan Fortune Family Foundation Grant	Arts		Rolling	1,000	10,000	https://www.fortunefamilyfoundation.org/
Bush Foundation	Community Innovation Grants	Wide-ranging		Rolling	10,000	200,000	https://www.bushfoundation.org/community-innovation-grants
Cargill Foundation	Strategic: Children & Youth	Education Arts			0	40,000	https://www.cargill.com/about/community/cargill-foundation-headquarters
Carolyn Foundation		Education			10,000	25,000	https://carolynfoundation.org/
CenterPoint Energy	CenterPoint Foundation Charitable Giving	STEM		Mar 8, 2023	0	Unspecified	https://www.centerpointenergy.com/en-us/corporate/community/centerpoint-energy-
Charles And Joan Hermanowski Family	Charles and Joan Hermanowski Family	Childcare STEM		Mar 31, 2023	0	10,000	http://hermanowskifoundation.org/members/?page_id=8
Charles Lafitte Foundation	Charles Lafitte Foundation Grant	STEM		Rolling	0	500,000	https://charleslafitte.org/grants/

Grant Funding Summary

Charles Stewart Mott Foundation	Education - Advancing Afterschool Grants	Education	Rolling	2,500	3,000,000	https://www.mott.org/work/education/afterschool/
Chisholm Foundation	The Chisholm Foundation Grants	Education Arts	Mar 1, 2023	0	Unspecified	http://www.chisholmfoundation.org/Guidelines.htm
Ciresi Walburn Foundation for Children	Ciresi Walburn Foundation Grants	Childcare	Jul 15, 2023	0	Unspecified	https://www.ciresiwalburnfoundation.org/apply
Cisco Foundation	Global Impact Cash Grants	STEM	Rolling	0	75,000	https://www.cisco.com/c/en/us/about/csr/community/no-profits/global-impact-cash-grants.html
Compeer Financial, ACA	General Use Grant	Rural Community development	Dec 4, 2022	0	10,000	https://www.compeer.com/investing-in-rural-communities/giving-back/grants/general-use-grant
Cosmopolitan of Las Vegas	Cosmopolitan of Las Vegas Charitable	STEM Arts	Rolling	0	Unspecified	http://www.surveygizmo.com/s3/2009991/Charitable-Donation-Request
Cowles Charitable Trust	Cowles Charitable Trust Grant	Education Arts	Mar 1, 2023	0	Unspecified	https://www.cowlescharitabletrust.org/lake-action
Creag Foundation	Creag Foundation Grant	Revitalisation Arts	Rolling	0	5,000	https://creagfoundation.org/
Dan and Patti Rashke (TASC) Family Foundation	TASC Family Foundation Grant	Childcare Capital	Rolling	1,000	100,000	https://rashke.foundation/how-to-apply/application-process/
David and Lucile Packard Foundation	Children, Families, and Communities: Early	Childcare	Rolling	10,000	900,000	https://www.packard.org/what-we-fund/children-families-and-communities/what-were-doing/early-learning/
Duluth Superior Area Community Foundation	Eveleth Area Community Foundation Fund Grant	Arts Revitalisation	Mar 20, 2023	500	5,000	https://www.dsacommunityfoundation.org/grants/
Duluth Superior Area Community Foundation	Community Opportunity Fund Grant	Arts Revitalisation	Apr 3, 2023	0	50,000	https://www.dsacommunityfoundation.org/grants/
Duluth Superior Area Community Foundation	Eveleth Area Community Foundation Fund Grant	Education Seed	Mar 20, 2023	500	5,000	https://www.dsacommunityfoundation.org/grants/
Eide Bailly	Eide Bailly Resourcefulness Award	All	Aug 13, 2023	0	50,000	https://www.eidebailly.com/resourcefulness
Exelon	Exelon Community Grants Program	Arts Revitalisation	Rolling	0	Unspecified	http://www.exeloncorp.com/community/grants
FAWCO Foundation	FAWCO Foundation: Development Grants	V&T	Jan 27, 2023	0	5,000	https://www.fawcofoundation.org/programs/development-grants
Foundation for Rural Service	Rural Community Outreach Grant Program	STEM	Aug 31, 2023	250	5,000	https://www.frs.org/programs/grant-program
Francis R. Dewing Foundation	Francis R. Dewing Foundation Grant	Childcare Seed?	Apr 1, 2023	1,000	25,000	https://dewingfoundation.org/apply/
Global Payments Direct	Global Payments Corporate Sponsorships	STEM	Rolling	0	Unspecified	https://www.globalpaymentsinc.com/en-ca/about-us/corporate-citizenship
Gordon and Betty Moore Foundation	Science: Portfolio - Science Learning	STEM - no unsolicited	Rolling	50,000	2,100,000	https://www.moore.org/initiative-additional-info?initiativeld=portfolios
Grotto Foundation	Grotto Foundation Grant	Education V&T	Rolling	10,000	100,000	https://grottofoundation.org/

Grant Funding Summary

Hansen Family Foundation	Hansen Family Foundation Grant	Childcare	Apr 10, 2023	0	Unspecified	https://www.hansenfamilyfoundation.org/
Jesse W Couch Charitable Foundation	J.W. Couch Foundation Grant	Childcare Education	Dec 9, 2022	0	Unspecified	https://jwcouchfoundation.org/apply
Kathryn B McQuade Foundation	Kathryn McQuade Foundation Grant	Education	Rolling	5,000	50,000	https://mcquadefoundation.org/for-grant-seekers/guidelines/
L'Aiglon Foundation	L'Aiglon Foundation: Special Interest Grants	Arts	Rolling	500	7,500	http://www.laiglon.org/grants
Lake Region Arts Council		Arts		0	0	
Laura Jane Musser Fund	Rural Initiative Grant Program	Arts	Oct 3, 2023	0	25,000	https://musserfund.org/rural-initiative-program/
Lloyd K. Johnson Foundation	Lloyd K. Johnson Foundation Grants - under	Education Arts	Rolling	0	3,500	https://lloydkjohnsonfoundation.org/grants/
Lois Lenski Covey Foundation	Covey Foundation: Bookmobile Grant	Books	Sep 1, 2023	500	3,000	https://www.loislenskicovey.org/bookmobile-grant-application/
Lumber Liquidators	Lumber Liquidators Donations	Flooring & funding	Rolling	0	Unspecified	https://www.lumberliquidators.com/layitforward/about-lay-it-forward/
Mardag Foundation	Mardag Foundation Grants	Childcare	Aug 29, 2023	7,000	50,000	https://www.mardag.org/apply-grant
Margaret A. Cargill Foundation		Arts		0	199,000	https://www.macphillanthropies.org
Max and Victoria Dreyfus Foundation	Max and Victoria Dreyfus Foundation Grant	Childcare V&T	May 11, 2023	1,000	20,000	https://www.mvrdreyfusfoundation.org/application-guidelines
Minnesota Department of Employment and Economic Development	Child Care Economic Development Grants	Childcare	Aug 30, 2023	0	300,000	https://mn.gov/deed/about/contracts/open-rfp.jsp
Monat Gratitude Agency	MONAT Gratitude Grants Program	After-school / summer	Mar 2, 2023	5,000	20,000	https://monatgratitudegoal.com/grants
MoneyGram Foundation Inc	MoneyGram Foundation Grants	Childcare Digital library	Rolling	0	100,000	http://moneygramstagingfoundation.ingeniuxondemand.com/x138091.xml
Mortenson Family Foundation		STEM Childcare		0	29,000	https://trac4.org/
National Science Foundation (NSF)	Advancing Informal STEM Learning (343195)	STEM	Jan 11, 2023	150,000	350,000	https://www.grants.gov/web/grants/view-opportunity.html?oppid=343195
National Science Foundation (NSF)	Experiential Learning for Emerging and Novel	STEM	Mar 2, 2023	0	1,000,000	https://www.grants.gov/web/grants/view-opportunity.html?oppid=344094
New York Life Foundation	Aim High Grant Program	After-school / summer	Feb 1, 2023	0	50,000	http://afterschoolalliance.org/awards.cfm
New York Life Foundation	Aim High Grant Program	After-school / summer	Feb 1, 2023	0	50,000	http://afterschoolalliance.org/awards.cfm
Northland Foundation	Northland Foundation Quarterly Grants	Childcare After school / summer	Jan 5, 2023	0	>10000	https://www.northlandfdn.org/grants/apply-report.php

Grant Funding Summary

Otto Bremer Trust	Otto Bremer Trust Grantmaking	All fields	Feb 9, 2023	5,000	200,000	https://ottobremer.org/grantmaking/for-grantseekers/
Pachel Foundation	Pachel Foundation Grant	Education	Mar 31, 2023	0 Unspecified		https://pachelfoundation.org/apply/
Panera Bread Foundation Inc	Panera Bread Foundation Grant	STEM	Nov 15, 2023	25,000	150,000	https://panerafoundation.versaic.com/login
Patch Foundation		STEM (youth and sports — in-kind)		0	24,650	https://www.iupat.org/member-information/patch/?fbclid=IwAR19aTVo-
President And Fellows Of Harvard College	Saul Zaentz Early Education Initiative:	Childcare	Jan 14, 2023	0	15,000	https://zaentz.gse.harvard.edu/innovation-challenge/
Propel Nonprofits	Social Enterprise Accelerator Cohort	Childcare Social enterprise Seed	Jun 16, 2023	0	5,000	https://www.propelnonprofits.org/social-enterprise-cohort/
Qatar Foundation	WISE Initiative: The WISE Awards	Childcare	Dec 1, 2023	0	20,000	https://www.wise-qatar.org/wise-works/wise-awards/
RBC Foundation – USA	RBC Foundation Grants - National Program (Outside)	Arts Tech access	Feb 28, 2023	0	15,000	https://www.rbcwealthmanagement.com/us/en/community-events/foundation-grants/applications-and-deadlines
Resilia	Resilia Nonprofit Microgrants	Seed	Dec 9, 2022	0	1,000	https://discover.resilia.com/microgrant/
Rhude Family Foundation		Wide-ranging		0	55,000	605 W 37 Th St, Hibbing, Mn 55746 2829
Robert F. Schumann Foundation	Robert F. Schumann Foundation Grant	Arts	Feb 28, 2023	0 Unspecified		https://www.wellsfargo.com/private-foundations/schumann-foundation
Sauer Family Foundation	Sauer Family Foundation Grant	Childcare	Feb 17, 2023	0	40,000	https://www.sauereff.org/funding
Saxena Family Foundation	Saxena Family Foundation Grant	STEM (girls)	Rolling	5,000	50,000	http://saxenafoundation.com/
SC Johnson Giving, Inc.	SC Johnson Grants	Childcare V&T Playgr ound	Rolling	0 Unspecified		https://www.scjohnson.com/en/interacting-with-sc-johnson/grants
Shavlik Foundation		STEM		1,000	30,000	https://www.shavlikfamilyfoundation.org/index.html
Sheltering Arms Foundation	Sheltering Arms Foundation Grant	Childcare	Jan 26, 2023	0	20,000	https://sheltering-arms.org/funding-areas/
Sony Electronics	Sony CREATE ACTION Grants	STEM	Jan 1, 2023	0	50,000	https://alphauniverse.com/createaction/
The Brandpie Foundation	Brandpie Foundation Grant	In-kind branding support	Feb 16, 2023	0	100,000	https://www.brandpie.com/foundation/grant-application
The Charles and Carolyn Russell Family Foundation	Russell Family Foundation Grant	Arts	Sep 30, 2023	1,000	5,000	https://www.wellsfargo.com/private-foundations/russell-family-foundation
The Lemelson Foundation	Lemelson Foundation Grant	STEM	Rolling	0 Unspecified		https://www.lemelson.org/what-we-fund/
The McKnight Foundation	McKnight Foundation: Arts Grant	Arts	Jan 15, 2023	0	555,000	https://www.mcknight.org/programs/arts/

Grant Funding Summary

The McKnight Foundation	Vibrant & Equitable Communities Grant	Arts V&T Youth leadership	Jan 15, 2023	Jan 15, 2023	0	555,000	https://www.mcknight.org/programs/vibrant-and-equitable-communities/our-approach/
The Olive Tree Foundation	Olive Tree Foundation Grant	Adult Ed Arts	Mar 4, 2023	Mar 4, 2023	2,000	11,000	https://theolivetreefoundation.org/how-to-apply/
The Wallace Foundation	Wallace Foundation: Funding Opportunity to Tomberg & Brecher Charitable Funds Grant	After-school / summer	Nov 4, 2023	Nov 4, 2023	0	200,000	https://www.wallacefoundation.org/knowledge-center/pages/funding-opportunity-cross-sector-
Tomberg Family Philanthropies	Community Possible Grant Program: Play, Work, & Community Ties Giving Program: Local Grants	Seed?	Sep 10, 2023	Dec 13, 2023	5,000	20,000	http://www.tombergphilanthropies.org/about-our-grants/
U.S. Bank Foundation	Community Possible Grant Program: Play, Work, & Community Ties Giving Program: Local Grants	Childcare STEM Arts	Rolling	Rolling	0	Unspecified	https://www.usbank.com/about-us-bank/community/community-possible-grant-
Union Pacific Foundation	Community Ties Giving Program: Local Grants	STEM V&T	May 31, 2023	May 31, 2023	2,500	25,000	https://www.up.com/aboutup/community/foundation/local-grants/index.htm
United Way of Northern Minnesota	Childcare	Childcare	0	0	0	0	https://www.macphilanthropies.org
USDA: Rural Development (RD)	Rural Business Development Grants in	Childcare Business set-up grants	Feb 28, 2023	Feb 28, 2023	100,000	500,000	https://www.rd.usda.gov/programs-services/rural-business-development-grants/mn
Verizon Foundation	Verizon Foundation Giving and Grants	STEM	Rolling	Rolling	0	6,000	https://www.verizon.com/about/responsibility/grant-requirements
Virginia Community Foundation	Virginia Community Foundation Grants	Arts	Jan 1, 2023	Jan 1, 2023	0	3,200	https://www.virginiafoundation.com/grants/application-process/
W.K. Kellogg Foundation	WKKF Grant	Childcare	Rolling	Rolling	0	Unspecified	https://www.wkkf.org/grantseekers
Walmart Foundation	Open Applications: Local Community Grants	All	Dec 31, 2022	Dec 31, 2022	250	5,000	https://walmart.org/open-applications