

ECTOR COUNTY INDEPENDENT SCHOOL DISTRICT
 AMENDED BUDGET
 CAPITAL PROJECT FUNDS
 FOR THE PERIOD SEPTEMBER 1, 2011 THRU JUNE 30, 2015
 (UNAUDITED)

		2011 NEW ELEMENTARY, FUND 678			
TEA FASRG CODES		Original Budget	Adjusted Budget 03/01/2015	Additions (Deductions)	Amended Budget 03/31/2015
REVENUES					
LOCAL AND INTERMEDIATE					
5740	INTEREST INCOME	\$ 0	\$ 0	\$ 0	\$ 0
5770	INTERMEDIATE SOURCES	0	0	0	0
5700	LOCAL AND INTERMEDIATE TOTALS	0	0	0	0
5800	STATE REVENUES	0	0	0	0
5000	TOTAL - ALL REVENUES	0	0	0	0
EXPENDITURES					
11 INSTRUCTION					
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6600	Capital Outlay	0	0	0	0
11	FUNCTION TOTALS	0	0	0	0
33 HEALTH SERVICES					
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6600	Capital Outlay	0	0	0	0
33	FUNCTION TOTALS	0	0	0	0
34 STUDENT TRANSPORTATION					
6600	Capital Outlay	0	0	0	0
34	FUNCTION TOTALS	0	0	0	0
36 CO-CURRICULAR ACTIVITIES					
6300	Supplies and Materials	0	0	0	0
36	FUNCTION TOTALS	0	0	0	0
53 DATA PROCESSING SERVICES					
6100	Payroll Costs	0	0	0	0
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6400	Other Operating Costs	0	0	0	0
6600	Capital Outlay	0	0	0	0
53	FUNCTION TOTALS	0	0	0	0
81 FACILITIES ACQUISITION & CONSTRUCTION					
6100	Payroll Costs	0	0	0	0
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6400	Other Operating Costs	0	0	0	0
6600	Capital Outlay	9,283,019	9,283,019	0	9,283,019
81	FUNCTION TOTALS	9,283,019	9,283,019	0	9,283,019
TOTAL - ALL EXPENDITURES		9,283,019	9,283,019	0	9,283,019
OTHER RESOURCES AND USES					
OTHER RESOURCES:					
7999	Transfer from Local Maintenance Fund				0
5990	TOTAL-OTHER RESOURCES	0	0	0	0
OTHER USES:					
8911	Miscellaneous Other Uses	0	0	0	0
8990	TOTAL-OTHER USES	0	0	0	0
7000	TOTAL OTHER RESOURCES AND USES	0	0	0	0
EXCESS (DEFICIENCY) OF REVENUES AND OTHER RESOURCES OVER EXPENDITURES AND OTHER USES					
		(9,283,019)	(9,283,019)	0	(9,283,019)
3000	FUND BALANCE - JULY 1 (BEG.)	9,283,019	9,283,019	0	9,283,019
3000	FUND BALANCE	\$ 0	\$ 0	\$ 0	\$ 0