ECTOR COUNTY INDEPENDENT SCHOOL DISTRICT AMENDED BUDGET CAPITAL PROJECT FUNDS

FOR THE PERIOD SEPTEMBER 1, 2008 THRU FEBRUARY 28, 2009

TEA			Adjusted	N RENOVATION,	Amended
FASRG CODES		Original Budget	Budget 12/1/2008	Additions (Deductions)	Budget 2/28/2009
00220	REVENUES	Daagot	12/ 1/2000	(Doddonono)	2/20/2000
5740	LOCAL AND INTERMEDIATE INTEREST INCOME \$	0	0 \$	0 \$	0
5770	INTERMEDIATE SOURCES	0	0	0	0
5700	LOCAL AND INTERMEDIATE TOTALS	0	0	0	0
5800	STATE REVENUES	0	0	0	0
5000	TOTAL - ALL REVENUES	0	0	0	C
	EXPENDITURES				
	INSTRUCTION Contracted Services	0	0	0	C
	Supplies and Materials	0	0	0	0
	Capital Outlay	0	0	0	0
11	FUNCTION TOTALS	0	0	0	0
33	HEALTH SERVICES				
	Contracted Services	0	0	0	0
	Supplies and Materials Capital Outlay	0	0 0	0	0
	FUNCTION TOTALS	0	0	0	0
	-				
	STUDENT TRANSPORTATION Capital Outlay	0	0	0	0
34	FUNCTION TOTALS	0	0	0	0
36	CO-CURRICULAR ACTIVITIES				
	Supplies and Materials	0	0	0	0
36	FUNCTION TOTALS	0	0	0	0
51	FACILITIES MAINTENANCE & OPERATIONS				
	Payroll Costs	0	0	0	0
	Contracted Services Supplies and Materials	0 0	0	0	0
	Capital Outlay	0	0	0	0
51	FUNCTION TOTALS	0	0	0	0
52	SECURITY & MONITORING SERVICES				
6600	Capital Outlay	0	0	0	0
52	FUNCTION TOTALS	0	0	0	0
	FACILITIES ACQUISITION & CONSTRUCTION		_		_
	Payroll Costs Contracted Services	0 0	0 200,000	0	200,000
	Supplies and Materials	0	0	0	200,000
	Other Operating Costs	0	0	0	C
6600	Capital Outlay	2,900,000	2,700,000	0	2,700,000
81	FUNCTION TOTALS	2,900,000	2,900,000	0	2,900,000
	TOTAL - ALL EXPENDITURES	2,900,000	2,900,000	0	2,900,000
	OTHER RESOURCES AND USES				
7000	OTHER RESOURCES: Transfer from Local Maintenance Fund	2,900,000	2,900,000	0	2,900,000
5990	TOTAL-OTHER RESOURCES	2,900,000	2,900,000	0	2,900,000
8911	OTHER USES: Miscellaneous Other Uses	0	0	0	0
8990	TOTAL-OTHER USES	0	0	0	0
	TOTAL OTHER RESOURCES AND USES	2,900,000	2,900,000	0	2,900,000
. 550	EXCESS (DEFICIENCY) OF REVENUES AND OTHER RESOURCES OVER	_,			2,000,000
~	EXPENDITURES AND OTHER USES	0	0	0	0
3000	FUND BALANCE - SEPTEMBER 1 (BEG.)	0	0	0	0

3000 FUND BALANCE