ECTOR COUNTY INDEPENDENT SCHOOL DISTRICT AMENDED BUDGET CAPITAL PROJECT FUNDS FOR THE PERIOD JUNE 1, 2013 THRU DECEMBER 31, 2013 (UNAUDITED)

_	2013 MAINTENANCE PROJECTS, FUND 681			
TEA FASRG CODES	Original Budget	Adjusted Budget 12/01/2013	Additions (Deductions)	Budget 12/31/2013
REVENUES	Budget	12/01/2013	(Deductions)	12/31/2013
LOCAL AND INTERMEDIATE				
5740 INTEREST INCOME 5770 INTERMEDIATE SOURCES	0	\$ 0 0	\$ 0 0	\$ 0
5700 LOCAL AND INTERMEDIATE TOTALS	0	0	0	0
5800 STATE REVENUES	0	0	0	0
5000 TOTAL - ALL REVENUES	0	0	0	0
EXPENDITURES 11 INSTRUCTION				
6200 Contracted Services	0	0	0	0
6300 Supplies and Materials	0	0	0	0
6600 Capital Outlay	0	0	0	0
11 FUNCTION TOTALS	0	0	0	0
33 HEALTH SERVICES	0	0	0	0
6200 Contracted Services 6300 Supplies and Materials	0	0	0	0
6600 Capital Outlay	0	0	0	0
33 FUNCTION TOTALS	0	0	0	0
34 STUDENT TRANSPORTATION				
6600 Capital Outlay	0	0	0	0
34 FUNCTION TOTALS	0	0	0	0
36 CO-CURRICULAR ACTIVITIES 6300 Supplies and Materials	0	0	0	0
36 FUNCTION TOTALS	0	0	0	0
51 FACILITIES MAINT & OPERATIONS				
6100 Payroll Costs	0	0	0	0
6200 Contracted Services	139,135	139,135	0	139,135
6300 Supplies and Materials 6400 Other Operating Costs	0	0	0	0
6600 Capital Outlay	2,920,865	2,816,865	0	2,816,865
51 FUNCTION TOTALS	3,060,000	2,956,000	0	2,956,000
81 FACILITIES ACQUISITION & CONSTRUCTION	ON			
6100 Payroll Costs	0	0	0	0
6200 Contracted Services	0	0	0	0
6300 Supplies and Materials	0	0	0	0
6400 Other Operating Costs 6600 Capital Outlay	0	0	0	0
81 FUNCTION TOTALS	0	0	0	0
TOTAL - ALL EXPENDITURES	3,060,000	2,956,000	0	2,956,000
OTHER RESOURCES AND USES OTHER RESOURCES:				
7999 Transfer from Local Maintenance Fund	3,060,000	3,060,000	0	3,060,000
5990 TOTAL-OTHER RESOURCES	3,060,000	3,060,000	0	3,060,000
OTHER USES:				
8911 Operating transfer out	0	104,000	0	104,000
8990 TOTAL-OTHER USES	0	0	0	104,000
7000 TOTAL OTHER RESOURCES AND USES EXCESS (DEFICIENCY) OF REVENUES AN OTHER RESOURCES OVER		2,956,000	0	2,956,000
EXPENDITURES AND OTHER USES 3000 FUND BALANCE - JULY 1 (BEG.)	0	0	0	0
3000 FUND BALANCE	0	\$ 0	\$ 0	\$ 0