

ECTOR COUNTY INDEPENDENT SCHOOL DISTRICT
 AMENDED BUDGET
 CAPITAL PROJECT FUNDS
 FOR THE PERIOD MAY 1, 2011 THRU JUNE 30, 2016
 (UNAUDITED)

		2011 SEWER PLANT EXPANSION, FUND 676			
TEA FASRG CODES		Original Budget	Adjusted Budget 12/31/2015	Additions (Deductions)	Amended Budget 02/29/2016
REVENUES					
LOCAL AND INTERMEDIATE					
5740	INTEREST INCOME	\$ 0	\$ 0	\$ 0	\$ 0
5770	INTERMEDIATE SOURCES	0	0	0	0
5700	LOCAL AND INTERMEDIATE TOTALS	0	0	0	0
5800	STATE REVENUES	0	0	0	0
5000	TOTAL - ALL REVENUES	0	0	0	0
EXPENDITURES					
11 INSTRUCTION					
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6600	Capital Outlay	0	0	0	0
11	FUNCTION TOTALS	0	0	0	0
33 HEALTH SERVICES					
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6600	Capital Outlay	0	0	0	0
33	FUNCTION TOTALS	0	0	0	0
34 STUDENT TRANSPORTATION					
6600	Capital Outlay	0	0	0	0
34	FUNCTION TOTALS	0	0	0	0
36 CO-CURRICULAR ACTIVITIES					
6300	Supplies and Materials	0	0	0	0
36	FUNCTION TOTALS	0	0	0	0
53 DATA PROCESSING SERVICES					
6100	Payroll Costs	0	0	0	0
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6400	Other Operating Costs	0	0	0	0
6600	Capital Outlay	0	0	0	0
53	FUNCTION TOTALS	0	0	0	0
81 FACILITIES ACQUISITION & CONSTRUCTION					
6100	Payroll Costs	0	0	0	0
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6400	Other Operating Costs	0	0	0	0
6600	Capital Outlay	190,000	190,000	0	190,000
81	FUNCTION TOTALS	190,000	190,000	0	190,000
TOTAL - ALL EXPENDITURES					
		190,000	190,000	0	190,000
OTHER RESOURCES AND USES					
OTHER RESOURCES:					
7999	Transfer from Local Maintenance Fund	0	0	0	0
5990	TOTAL-OTHER RESOURCES	0	0	0	0
OTHER USES:					
8911	Transfer to Local Maintenance Fund	0	0	0	0
8990	TOTAL-OTHER USES	0	0	0	0
7000	TOTAL OTHER RESOURCES AND USES	0	0	0	0
EXCESS (DEFICIENCY) OF REVENUES AND OTHER RESOURCES OVER EXPENDITURES AND OTHER USES					
		(190,000)	(190,000)	0	(190,000)
3000	FUND BALANCE - JULY 1 (BEG.)	190,000	190,000	0	190,000
3000	FUND BALANCE	\$ 0	\$ 0	\$ 0	\$ 0