Sonora ISD Arbiter April 2024

Date	Transaction Description	Debit	Credit	Balance
	Beginning Balance			4,646.01
4/15/2024	Processing Fee	3.25		4,642.76
4/15/2024	Sonora High School, 3/28/2024, Group 105539, Game 5061, 5:00 PM, Group 105539, Game 5062, 7:00 PM, Game Fee \$160.00, Travel Pay \$50.00, Alan Gemoets	210.00		4,432.76
4/15/2024	Processing Fee	3.25		4,429.51
4/15/2024	Sonora High School, 3/28/2024, Group 105539, Game 5061, 5:00 PM, Group 105539, Game 5062, 7:00 PM, Game Fee \$160.00, Travel Pay \$50.00, Travis Brown	210.00		4,219.51
4/15/2024	Processing Fee	3.25		4,216.26
4/15/2024	Sonora High School, 4/9/2024, Group 105539, Game 5041, 5:00 PM, Game Fee \$130.00, Alan Gemoets	130.00		4,086.26
4/15/2024	Processing Fee	3.25		4,083.01
4/15/2024	Sonora High School, 4/9/2024, Group 105539, Game 5041, 5:00 PM, Game Fee \$130.00, Kyle Hughes	130.00		3,953.01
4/15/2024	Processing Fee	3.25		3,949.76
4/15/2024	Sonora High School, 3/28/2024, Group 105441, Game 3326, 5:00 PM, Game Fee \$85.00, Travel Pay \$50.00, Hagan Garvin	135.00		3,814.76
4/15/2024	Processing Fee	3.25		3,811.51
4/15/2024	Sonora High School, 3/28/2024, Group 105441, Game 3326, 5:00 PM, Game Fee \$85.00, Travel Pay \$50.00, Caiden Bennett	135.00		3,676.51
4/18/2024	Processing Fee	3.25		3,673.26
4/18/2024	Sonora High School, 4/16/2024, Group 105441, Game 3382, 7:00 PM, Group 105441, Game 3383, 4:30 PM, Game Fee \$160.00, Travel Pay \$50.00, Todd Morris	210.00		3,463.26
4/18/2024	Processing Fee	3.25		3,460.01
4/18/2024	Sonora High School, 4/16/2024, Group 105441, Game 3382, 7:00 PM, Group 105441, Game 3383, 4:30 PM, Game Fee \$160.00, Travel Pay \$50.00, Tom Jones	210.00		3,250.01
4/25/2024	Processing Fee	3.25		3,246.76
4/25/2024	Sonora High School, 4/23/2024, Group 105441, Game 3329, 6:00 PM, Game Fee \$85.00, Travel Pay \$50.00, Tyler McAchren	135.00		3,111.76
4/25/2024	Processing Fee	3.25		3,108.51
4/25/2024	Sonora High School, 4/23/2024, Group 105441, Game 3329, 6:00 PM, Game Fee \$85.00, Travel Pay \$50.00, Ricky Salvato	135.00		2,973.51
		1,672.50		