



# Minidoka County School District #331

*"We will increase instructional intensity in all classrooms through the use of Idaho Core Standards and by incorporating 21<sup>st</sup> century strategies to improve academic achievement and demonstrate growth for all students."*

## Summer Maintenance Projects Proposal

23 May, 2019

Minidoka School District Board Members & Dr. Cox,

The Maintenance Department is in the process of starting several projects this summer to include parking lot repairs at the District Service Center, East Minico, West Minico, Paul Elementary, Mt. Harrison, and Minico's front parking lot. Other projects we are planning are the asbestos abatement of the East and West Minico weight room floors and a new set of bleachers on the visitor side of the football field with an understructure that will support a new media booth.

The Maintenance Department has gone out for multiple bids on all of these projects and will be providing you with the names of the contractor for each of these projects that provided the lowest bid that met or exceeded our requirements.

1 - The low bids for the parking lot repairs were all from J&R Asphalt Maintenance, Inc. out of Twin Falls. Their bids on the three parking lots were as follows DSC \$2,525.00, East Minico \$24,431.25 and West Minico \$ 28,758.24. We are still waiting on the third bid for the other three schools. Due to the more extensive repairs (and higher costs) we may have to consider putting them out under the RFP program.

2 - The bids for asbestos abatement all came in higher than expected but, AAI Demolition out of Boise was very thorough in there estimate and their low bid came in at \$33,737.00.

3 - The low bid for the football stadium bleachers and the understructure that the media booth will be setting on, was from Great Western Recreation at \$43,755.00.

4 - The football visitor's media booth was bid separately and Miles Construction had the lowest bid of \$16,875.00

Thank you for considering these proposals.

Patrick Swigert

Maintenance Supervisor