



December 15, 2025
Activities Board Report

Thank You:

- Everyone who came to support Donkey Basketball

Activity Fundraising 2025-26

- **Donkey Basketball**
 - Raised: \$2,500
- **Soup, Sandwiches and a Game**
 - Dec. 16
 - Double Header Girls/Boys Basketball vs. Maple Lake
 - \$10 / MEAL TICKET
 - 4:30PM-7:00PM
 - ALL PROCEEDS GO TO THE BASKETBALL PROGRAMS
- **Girls Basketball Carnival Night:**
 - Monday, January 26, 2026
 - 3:00pm-5:00pm
 - Pasta Feed @ \$10 a Meal Ticket
 - Games & Music Including:
 - Player Meet & Greet | Photo Booth | Coloring Station | Face Painting
 - Door Prizes | JFK Half Time Performance

Activity Software Adoption:

- Community Education and the Activities Department are in the process of adopting new software systems for both facility and athletic scheduling and registration. The Rschool Program was sold to a different vendor last spring, and through the takeover process, we have noticed that the customer service and overall program functionality have been compromised. It is very common to wait several days to get answers from a customer service representative, and many of the features that made this program successful are no longer available unless you pay extra fees.
- Fortunately for us, several new software options have been made available because of an expanding market in Minnesota. We are currently researching ARUX for community education and Bound for the activities department. These two programs are in the process of creating a partnership that will allow the

programs to work together to create one comprehensive network that will serve all of our registration and facilities needs across the entire district.

- In addition, there are several features such as inventory management, point of sale credit, online billing, and automated communication that we have not been afforded in the past.

Coaching Resignations:

- N/A

Coaching Hires:

- JV Softball: Steve Rist
- Assistant Softball: Diana Hegseth
- Junior High Softball: Melanie Childrey

Open Coaching Positions:

- JH Baseball