

ECTOR COUNTY INDEPENDENT SCHOOL DISTRICT
 AMENDED BUDGET
 CAPITAL PROJECT FUNDS
 FOR THE PERIOD DECEMBER 1, 2013 THRU MARCH 31, 2014
 (UNAUDITED)

TEA FASRG CODES		2014 TURF INSTALLATION , FUND 684			
		Original Budget	Budget 02/01/2014	Additions (Deductions)	Adjusted Budget 03/31/2014
REVENUES					
LOCAL AND INTERMEDIATE					
5740	INTEREST INCOME	\$ 0	\$ 0	\$ 0	\$ 0
5770	INTERMEDIATE SOURCES	0	0	0	0
5700	LOCAL AND INTERMEDIATE TOTALS	0	0	0	0
5800	STATE REVENUES	0	0	0	0
5000	TOTAL - ALL REVENUES	0	0	0	0
EXPENDITURES					
11 INSTRUCTION					
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6600	Capital Outlay	0	0	0	0
11	FUNCTION TOTALS	0	0	0	0
33 HEALTH SERVICES					
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6600	Capital Outlay	0	0	0	0
33	FUNCTION TOTALS	0	0	0	0
34 STUDENT TRANSPORTATION					
6600	Capital Outlay	0	0	0	0
34	FUNCTION TOTALS	0	0	0	0
36 CO-CURRICULAR ACTIVITIES					
6300	Supplies and Materials	0	0	0	0
36	FUNCTION TOTALS	0	0	0	0
53 DATA PROCESSING SERVICES					
6100	Payroll Costs	0	0	0	0
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6400	Other Operating Costs	0	0	0	0
6600	Capital Outlay	0	0	0	0
53	FUNCTION TOTALS	0	0	0	0
81 FACILITIES ACQUISITION & CONSTRUCTION					
6100	Payroll Costs	0	0	0	0
6200	Contracted Services	0	0	0	0
6300	Supplies and Materials	0	0	0	0
6400	Other Operating Costs	0	0	0	0
6600	Capital Outlay	3,000,000	3,000,000	0	3,000,000
81	FUNCTION TOTALS	3,000,000	3,000,000	0	3,000,000
TOTAL - ALL EXPENDITURES		3,000,000	3,000,000	0	3,000,000
OTHER RESOURCES AND USES					
OTHER RESOURCES:					
7999	Transfer from Local Maintenance Fund	3,000,000	3,000,000	0	3,000,000
5990	TOTAL-OTHER RESOURCES	3,000,000	3,000,000	0	3,000,000
OTHER USES:					
8911	Operating transfer out	0	0	0	0
8990	TOTAL-OTHER USES	0	0	0	0
7000	TOTAL OTHER RESOURCES AND USES	3,000,000	3,000,000	0	3,000,000
EXCESS (DEFICIENCY) OF REVENUES AND OTHER RESOURCES OVER EXPENDITURES AND OTHER USES		0	0	0	0
3000	FUND BALANCE - (BEG.)	0	0	0	0
3000	FUND BALANCE	\$ 0	\$ 0	\$ 0	\$ 0