ECTOR COUNTY INDEPENDENT SCHOOL DISTRICT COMBINED STATEMENT OF REVENUES, EXPENDITURES AND CHANGES IN FUND EQUITY BUDGET (GAAP BASIS) AND ACTUAL - SPECIAL REVENUE FUND TYPES FOR THE PERIOD SEPTEMBER 1, 2010 THRU MARCH 31, 2011

	STATE FISCAL STABILIZATION FUN APPROVED		VARIANCE
DES	BUDGET	ACTUAL	BUDGET
REVENUES			
LOCAL AND INTERMEDIATE			
5740 INTEREST INCOME \$	0 \$	0 \$	(
5770 INTERMEDIATE SOURCES	0	0	(
5700 LOCAL AND INTERMEDIATE TOTALS	0	0	(
5900 FEDERAL REVENUES	7,283,604	3,301,519	(3,982,085
5000 TOTAL - ALL REVENUES	7,283,604	3,301,519	(3,982,085
EXPENDITURES			
11 INSTRUCTION			
6200 Contracted Services	157,400	42,600	114,80
6300 Supplies and Materials	875,720	542,071	333,64
6400 Other Operating Costs	290,745	0	290,74
6600 Capital Outlay	657,800	643,135	14,66
11 FUNCTION TOTALS	1,981,665	1,227,806	753,85
33 HEALTH SERVICES			
6300 Supplies and Materials	0	0	
33 FUNCTION TOTALS	0	0	
34 STUDENT TRANSPORTATION			
6600 Capital Outlay	0	0	
34 FUNCTION TOTALS	0	0	
36 CO-CURRICULAR ACTIVITIES			
6300 Supplies and Materials	0	0	
36 FUNCTION TOTALS	0	0	
51 FACILITIES MAINTENANCE & OPERATIONS 6100 Payroll Costs	0	0	
•	5,000,000	2,073,713	
6200 Contracted Services	5,000,000	2,073,713	2,926,28
6300 Supplies and Materials 6600 Capital Outlay	0	0	
51 FUNCTION TOTALS	5,000,000	2,073,713	2,926,28
53 DATA PROCESSING SERVICES 6600 Capital Outlay	110,750	0	110,75
53 FUNCTION TOTALS	110,750	0	110,75
95 INDIRECT COST			
6400 Other Operating Costs	191,189	0	191,18
81 FUNCTION TOTALS	191,189	0	191,18
TOTAL - ALL EXPENDITURES	7,283,604	3,301,519	3,982,08
OTHER RESOURCES AND USES			
OTHER RESOURCES: 7999 Transfer from Local Maintenance Fund	0	0	
7900 TOTAL-OTHER RESOURCES	0	0	
—	<u> </u>	<u> </u>	
OTHER USES: 8911 Miscellaneous Other Uses	0	0	
8900 TOTAL-OTHER USES	0	0	
7000 TOTAL OTHER RESOURCES AND USES	0	0	
EXCESS (DEFICIENCY) OF REVENUES AND			
OTHER RESOURCES OVER EXPENDITURES AND OTHER USES	0	(0)	(
		0	
3000 FUND BALANCE - SEPTEMBER 1 (BEG)	0	0	
3000 FUND BALANCE - SEPTEMBER 1 (BEG.) 3000 FUND BALANCE - MARCH 31, 2011 \$	<u>0</u>	(0) \$	