

Sheridan Robotics

2015/2016

Kaden 9th

Our Team



Zach 7th



Caleb 11th



& Brittney
Selivanow 12th

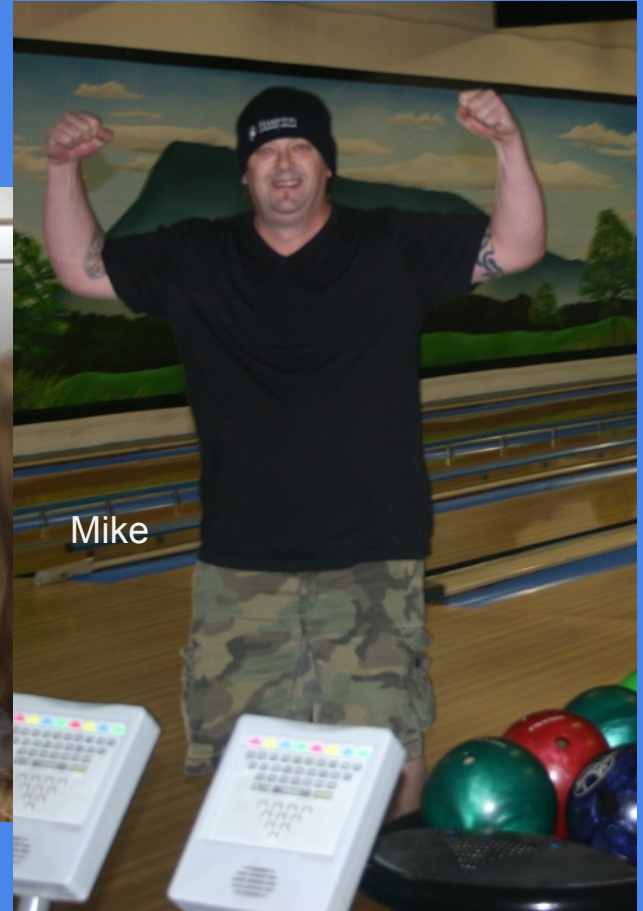


Nick
8th

Our Coaches

Brad

Steve



Robotics / STEM at Hampton

The Saw Shop



Presenting to Hampton P.A.C. Meeting



Thank You - \$1,500 donation to Sheridan Robotics

Team Time



Lucidyne Technologies



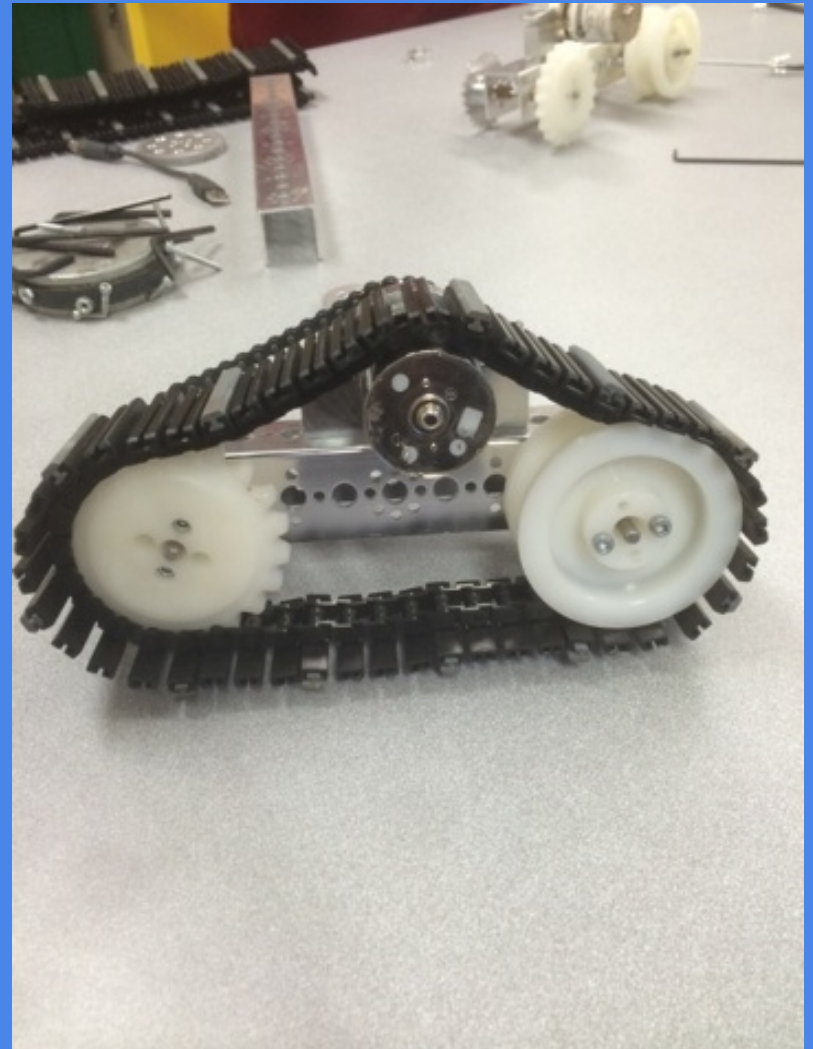
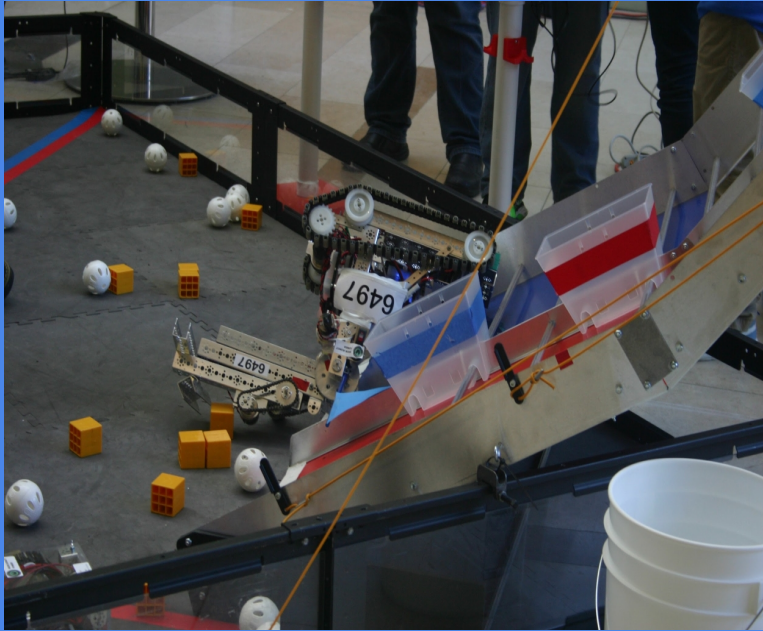
The Challenge

The 2015-2016 game, *FIRST*® RES-QSM, is modeled after rescue situations faced by mountain explorers all over the globe. Played by two Alliances of two robots each, robots will score points by: “resetting” Rescue beacons; delivering Rescue Climbers to a shelter; parking on the mountain; and parking in the Rescue beacon repair zone or floor goal.

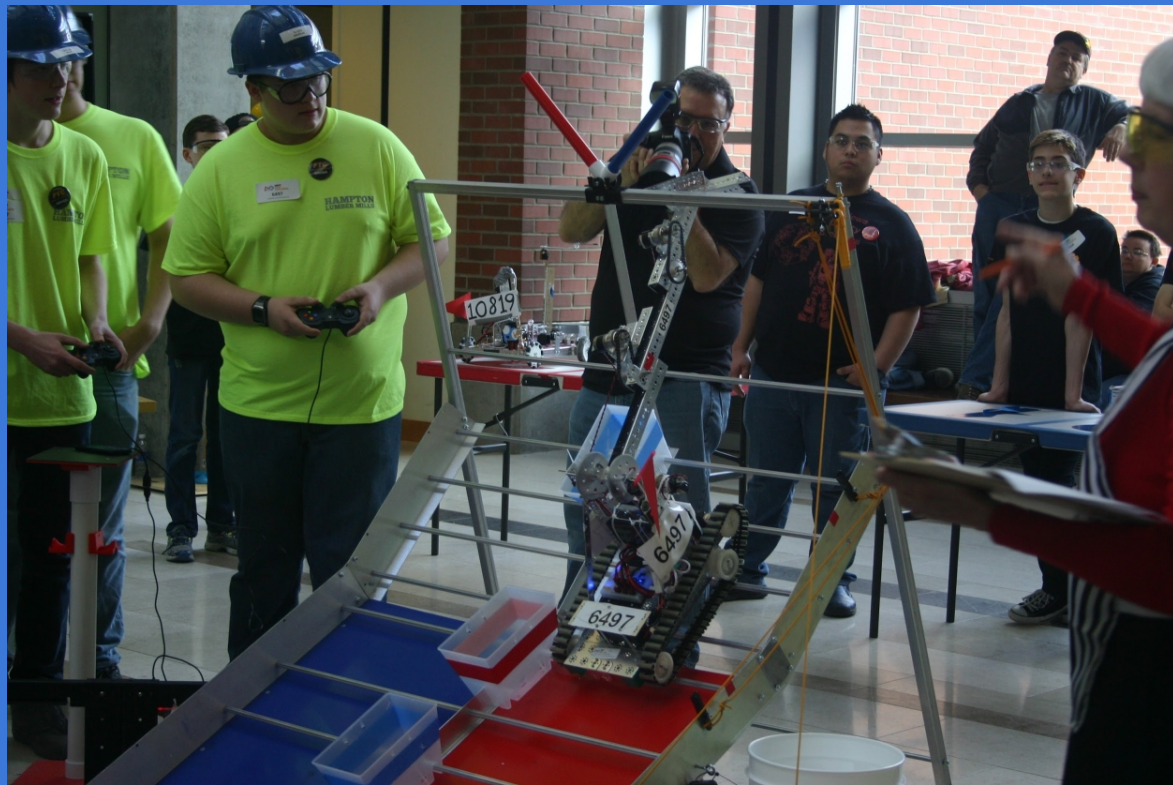
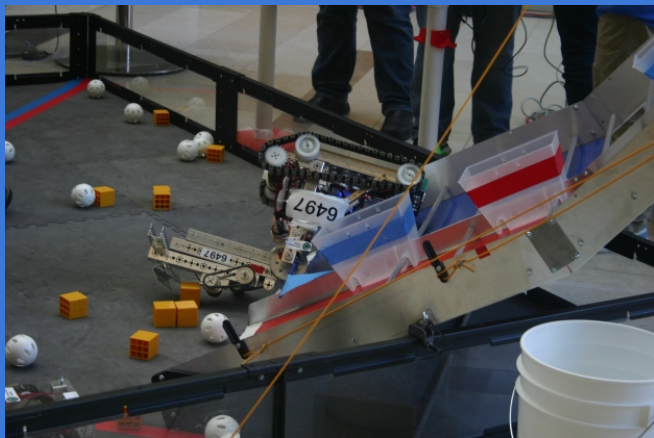


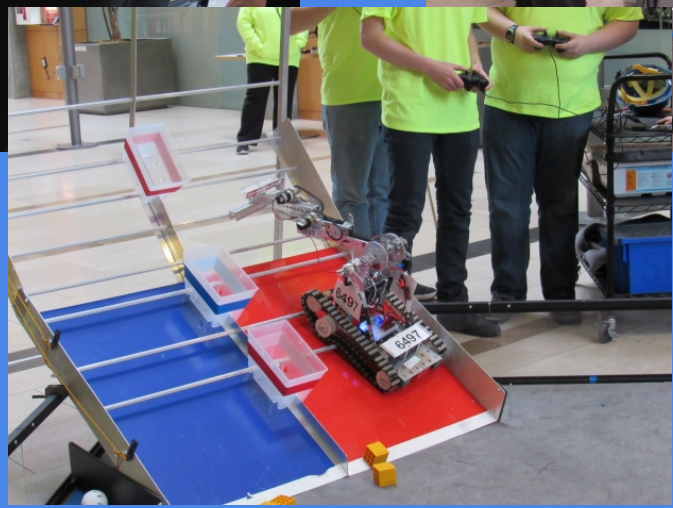
Our Challenges

Technical difficulties



Competition





Thank You

Hampton Lumber - \$1,500 donation

Bret Griffin - VP in charge of manufacturing

Nick Johnson - Plant Manager