

Memo

To: Superintendent Gina Butters, Weber School District Board of Education
From: Casey Dalpias, Technical Services Assistant Director
CC: Brock Mitchell, Dax Teuscher
Date: February 10, 2026
Re: Purchase E-Sports Computer Hardware

E-sports is an exciting opportunity that provides a structured, fun, and competitive environment for students. While the UHSAA officially added e-sports as a sanctioned sport for the state of Utah in 2025, Weber School District elected to wait an additional year to ensure the program is established correctly.

Beyond the excitement of the game, e-sports offers significant long-term benefits, including the potential for collegiate scholarship opportunities. Much like traditional athletics, many universities now offer financial aid to recruit top talent for their competitive gaming programs. By participating in a sanctioned district environment, students can develop the teamwork and technical skills necessary to pursue these academic and athletic paths after graduation.

As we prepare for the 2026-2027 e-sports season, we must secure the necessary equipment for our five high school teams: Weber, Fremont, Bonneville, West Field, and Roy High School. To ensure our district remains competitive at the state level, it is essential to provide students with hardware capable of meeting the high-performance demands of competitive play.

I would like to request board approval for the purchase of 60 gaming systems at an estimated cost of \$1,600 per unit, totaling \$96,000 for all five high schools. Given the nature of the hardware market, we anticipate potential discounts and will work diligently to secure the lowest possible price at the time of purchase to ensure the best value for the district.

Thank you for your consideration of this purchase. As always, I appreciate your continued support of technology in the district. If I can provide clarification or additional information, please contact me at 801-476-7960.

Thank you.



Casey Dalpias
Technical Services Assistant Director