

ECTOR COUNTY INDEPENDENT SCHOOL DISTRICT
 AMENDED BUDGET
 CAPITAL PROJECT FUNDS
 FOR THE PERIOD SEPTEMBER 1, 2011 THRU JUNE 30, 2013
 (UNAUDITED)

TEA FASRG CODES	2011 NEW ELEMENTARY, FUND 678			
	Original Budget	Adjusted Budget 06/01/2013	Additions (Deductions)	Amended Budget 06/30/2013
REVENUES				
LOCAL AND INTERMEDIATE				
5740 INTEREST INCOME	\$ 0	\$ 0	\$ 0	\$ 0
5770 INTERMEDIATE SOURCES	0	0	0	0
5700 LOCAL AND INTERMEDIATE TOTALS	0	0	0	0
5800 STATE REVENUES	0	0	0	0
5000 TOTAL - ALL REVENUES	0	0	0	0
EXPENDITURES				
11 INSTRUCTION				
6200 Contracted Services	0	0	0	0
6300 Supplies and Materials	0	0	0	0
6600 Capital Outlay	0	0	0	0
11 FUNCTION TOTALS	0	0	0	0
33 HEALTH SERVICES				
6200 Contracted Services	0	0	0	0
6300 Supplies and Materials	0	0	0	0
6600 Capital Outlay	0	0	0	0
33 FUNCTION TOTALS	0	0	0	0
34 STUDENT TRANSPORTATION				
6600 Capital Outlay	0	0	0	0
34 FUNCTION TOTALS	0	0	0	0
36 CO-CURRICULAR ACTIVITIES				
6300 Supplies and Materials	0	0	0	0
36 FUNCTION TOTALS	0	0	0	0
53 DATA PROCESSING SERVICES				
6100 Payroll Costs	0	0	0	0
6200 Contracted Services	0	0	0	0
6300 Supplies and Materials	0	0	0	0
6400 Other Operating Costs	0	0	0	0
6600 Capital Outlay	0	0	0	0
53 FUNCTION TOTALS	0	0	0	0
81 FACILITIES ACQUISITION & CONSTRUCTION				
6100 Payroll Costs	0	0	0	0
6200 Contracted Services	0	0	0	0
6300 Supplies and Materials	0	0	0	0
6400 Other Operating Costs	0	0	0	0
6600 Capital Outlay	6,500,000	9,283,019	0	9,283,019
81 FUNCTION TOTALS	6,500,000	9,283,019	0	9,283,019
TOTAL - ALL EXPENDITURES	6,500,000	9,283,019	0	9,283,019
OTHER RESOURCES AND USES				
OTHER RESOURCES:				
7999 Transfer from Local Maintenance Fund	6,500,000	9,283,019	0	9,283,019
5990 TOTAL-OTHER RESOURCES	6,500,000	9,283,019	0	9,283,019
OTHER USES:				
8911 Miscellaneous Other Uses	0	0	0	0
8990 TOTAL-OTHER USES	0	0	0	0
7000 TOTAL OTHER RESOURCES AND USES	6,500,000	9,283,019	0	9,283,019
EXCESS (DEFICIENCY) OF REVENUES AND OTHER RESOURCES OVER EXPENDITURES AND OTHER USES				
3000 FUND BALANCE - SEPTEMBER 1 (BEG.)	0	0	0	0
3000 FUND BALANCE	\$ 0	\$ 0	\$ 0	\$ 0