

JFCJ-AR

Dangerous Weapons Procedures

Per ORS and Board Policy, any student who brings a “deadly weapon,” “firearm” or “destructive device” to school, or on a school activity, will be immediately suspended for ten (10) days pending an expulsion hearing, and law enforcement will be involved. This Administrative Regulation is to serve as a guide for school personnel when a “dangerous weapon” is brought to school, or on a school activity.

A “dangerous weapon” is differentiated from a “deadly weapon” in that a deadly weapon is designed to harm (example: butterfly knife) as opposed to an instrument designed for utilitarian purposes (example: multi-tool), and means any weapon, device, instrument, material or substance, which under the circumstances in which it is used, attempted to be used or threatened to be used is readily capable of causing death or serious physical injury. Examples include, but are not limited to: pocket knives; utility knives; devices used to burn, poison, strangle or stab others.

If a student brings a dangerous weapon to school, or on a school activity, the following steps will be taken:

- * Administration will isolate the student and conduct a thorough investigation.
- * Law enforcement will be informed.
- * Trained mental health professionals will conduct a Safety Assessment.
- * The student will be suspended 1-10 school days, at the discretion of the site administrator, depending on the circumstances. Circumstances include, but are not limited to: brandishing the weapon; malicious intent; harm to others; prior behaviors. Circumstances may also warrant law enforcement involvement and expulsion.

Note: Any student who inadvertently brings a dangerous weapon to school, or on a school activity, and turns the weapon in to a staff member immediately upon self discovery, will not face discipline for the event. Example: A student was fishing over the weekend and forgot to take his pocket knife out of his backpack. When reaching into the pack for his water bottle at school Monday morning, he discovers the knife and turns it immediately in to the nearest staff member, without brandishing the weapon.