

ECTOR COUNTY INDEPENDENT SCHOOL DISTRICT
COMBINED STATEMENT OF REVENUES, EXPENDITURES AND CHANGES IN FUND EQUITY
BUDGET (GAAP BASIS) AND ACTUAL - CAPITAL PROJECT FUND TYPES
FOR THE PERIOD SEPTEMBER 1, 2009 THRU DECEMBER 31, 2011

		2010 TEEN PARENT CENTER RENOVATION, FUND 697		
CODES		APPROVED		VARIANCE
		BUDGET	ACTUAL	PROJECT
REVENUES				
LOCAL AND INTERMEDIATE				
5740	INTEREST INCOME	\$ 0	\$ 0	\$ 0
5770	INTERMEDIATE SOURCES	0	0	0
5700	LOCAL AND INTERMEDIATE TOTALS	0	0	0
5800	STATE REVENUES	0	0	0
5000	TOTAL - ALL REVENUES	0	0	0
EXPENDITURES				
11 INSTRUCTION				
6200	Contracted Services	0	0	0
6300	Supplies and Materials	0	0	0
6600	Capital Outlay	0	0	0
11	FUNCTION TOTALS	0	0	0
33 HEALTH SERVICES				
6300	Supplies and Materials	0	0	0
33	FUNCTION TOTALS	0	0	0
34 STUDENT TRANSPORTATION				
6600	Capital Outlay	0	0	0
34	FUNCTION TOTALS	0	0	0
36 CO-CURRICULAR ACTIVITIES				
6300	Supplies and Materials	0	0	0
36	FUNCTION TOTALS	0	0	0
51 FACILITIES MAINTENANCE & OPERATIONS				
6100	Payroll Costs	0	0	0
6200	Contracted Services	0	0	0
6300	Supplies and Materials	0	0	0
6600	Capital Outlay	0	0	0
51	FUNCTION TOTALS	0	0	0
52 SECURITY & MONITORING SERVICES				
6600	Capital Outlay	0	0	0
52	FUNCTION TOTALS	0	0	0
81 FACILITIES ACQUISITION & CONSTRUCTION				
6100	Payroll Costs	0	0	0
6200	Contracted Services	37,120	37,120	0
6300	Supplies and Materials	0	0	0
6400	Other Operating Costs	0	0	0
6600	Capital Outlay	0	0	0
81	FUNCTION TOTALS	37,120	37,120	0
TOTAL - ALL EXPENDITURES		37,120	37,120	0
OTHER RESOURCES AND USES				
OTHER RESOURCES:				
7999	Transfer from Local Maintenance Fund	1,320,139	1,320,139	0
7900	TOTAL-OTHER RESOURCES	1,320,139	1,320,139	0
OTHER USES:				
8911	Miscellaneous Other Uses	1,283,019	0	1,283,019
8900	TOTAL-OTHER USES	1,283,019	0	1,283,019
7000	TOTAL OTHER RESOURCES AND USES	37,120	1,320,139	(1,283,019)
EXCESS (DEFICIENCY) OF REVENUES AND OTHER RESOURCES OVER EXPENDITURES AND OTHER USES				
3000	FUND BALANCE - SEPTEMBER 1 (BEG.)	0	0	0
3000	FUND BALANCE - DECEMBER 31, 2011	\$ 0	\$ 1,283,019	\$ 1,283,019