



ATHLETICS & ACTIVITIES
SPECIALTY SPORTS
JULY 21, 2025

FSPS SPECIALTY SPORTS

Purpose

This proposal aims to enhance support for Specialty Sports programs in our district by offering certified coaching and professional development, without altering the current coaching structure or our AAA volunteer process.

FSPS SPECIALTY SPORTS

Financial Considerations

Budget Allocation: The proposal recommends \$3,000 per specialty sport for a total of \$90,000 for the 2025-2026 school year.

Use of Funds: May cover:

- Certified clinics for coaches
- Weekly individual instruction for athletes
- Small group sessions (≤ 5 athletes)
- Large group/team training

Oversight: Director of Athletics & Activities and sport-specific coaches will coordinate all hires and services.

Employment Terms: Services provided as contract labor, without benefits. Professionals will invoice for payment and will not be district employees.

FSPS SPECIALTY SPORTS

Included Sports & Specialties

High Schools

- Volleyball
- Golf
- Tennis
- Wrestling
- Track
- Cheer/Dance
- Baseball
- Softball
- Bowling
- Soccer
- Swimming/Diving

\$33,000 per High School

Middle Schools

- Track
- Cheer/Dance
- \$6,000 per Middle School**

Total Allocation-\$90,000

FSPS SPECIALTY SPORTS

Expectations for Pro

- Must possess a Professional or Comparable Certification
- Must meet all district requirements, including:
 - Dragonfly compliance
 - Background check
 - Fingerprinting

FSPS SPECIALTY SPORTS

We will do the following to address any unintended consequences:

- Make every effort to ensure equitability for support at all campuses.
- Continue to encourage and celebrate our current AAA volunteer coaches.

FSPS SPECIALTY SPORTS

Summary

This proposal presents an opportunity to significantly enhance athletic development across a broad range of sports through structured, professionally led instruction.

With thoughtful implementation and coordination, the program can foster both equity and excellence in district athletic programs beyond the core sports.