

July 24, 2023

To: Dr. Josh Swanson, Superintendent

From: Business Office

Re: 10-Year Facility Plan

The Eden Prairie School Board is required to approve a 10-Year Facility Expenditure Plan each year and submit to the Minnesota Department of Education for approval. The plan is updated annually based on priority need for projects such as maintenance of the interior and exterior of our facilities, roofing, parking lots, flooring, major mechanical systems, and athletic use areas, among others.

The attached 10-year facility plan shows fiscal year 2023-24 spending of \$8,826,239, and 2024-25 spending of \$14,634,100. Each year includes expenditures planned for health and safety projects along with most of the funds being spent on deferred capital and maintenance projects.

The major projects included for fiscal year 2023-24 have already been approved by the board in bids for updates to replace the activity center roof, EPHS performing arts center lighting upgrade, building envelope, and plumbing updates as part of the district-wide lighting project, ASC restroom updates, and building of the aeronautics classroom. Other projects included in this plan are standard replacements of the ceiling tiles, interior finishes, paint, hardscapes, and restriping of parking lots and curbs.

In 2024-25, anticipated projects include a significant update to the EPHS south entrance and surrounding administrative and instructional spaces, updating the surfaces in the EPHS Activities Center, HVAC updates, continued restroom remodels, and improving instructional spaces across the district.

Approval of this 10-year facility plan allows reporting compliance with the Minnesota Department of Education but does not authorize additional spending. The plan anticipates spending to remain around \$9,000,000 per year, with bond amounts dropping from the most recent of \$12.5 million to \$6.9 million in FY31. In order to achieve this, we are planning level PayGo amounts and reduced spending, which should help the long-term tax impact to our community.