Crosby-Ironton School Board Report
Curriculum and Assessment Coordinator
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World's Best Workforce

Content Mastery:

Assessment Protocol:

Our Early Education department (Little Ranger Family Center) developed a process to evaluate their student's learning. This process also includes sharing with families and making instructional decisions.

September was fall benchmarking with STAR and FAST. We will use the fall data to help us identify our student growth scores in January to measure our progress towards our 2020 Vision goal. We will also use the data to determine what grade levels are on track to be proficient on the spring MCA test (our other way to measure progress toward a 2020 Vision goal). The September data is telling us we have 3 of our 6 tested areas on the Pathway to Proficiency on the Reading MCA . The September data also tells us we have 1 of our 6 tested areas on the Pathway to Proficiency for the Math MCA. We look forward to spring to see how all the hard work of our teachers, support staff and parents have impacted the spring MCA scores.

Literacy and Math coaching:

High School teachers met with our literacy coach in PLCs as well as an after school training to focus on text-based questions. CRES teachers focused their PLC time on word inventories. The work the teachers are doing to improve student literacy is amazing.

Collaboration:

Schoology is our metric for collaboration currently. The use of Schoology has increased with an additional focus on formative assessments this year. We continue to work with Student Information Systems to make our educational tools more effective for instruction.

Critical Thinking:

DLT:

The data leadership team met to review the district's Multiple Measure Results (MMR) data. We also reviewed our World's Best Workforce Plan for 2016-2017 and updated it with all the progress we have made in just 3 short months.

Here are some links to better understand the shift:

https://www.mprnews.org/story/2016/09/01/minnesota-school-test-scores

http://rc.education.state.mn.us/

Creativity:

STEAM:

Some Secondary electives are piloting a new STEAM resource for Technology and Engineering. This program is called Mouse. It is a state grant funded program. **Mouse** empowers all students to create with technology to solve real problems and make meaningful change in our world.   http://mousesquad.org/