## ECTOR COUNTY INDEPENDENT SCHOOL DISTRICT AMENDED BUDGET CAPITAL PROJECT FUNDS FOR THE PERIOD SEPTEMBER 1, 2009 THRU AUGUST 31, 2010

## 2010 NEW TECH HIGH START-UP COSTS, FUND 673

TEA FASRG CODES	Original Budget	Additions (Deductions)	Amended Budget 08/31/2010
REVENUES			
LOCAL AND INTERMEDIATE			
5740 INTEREST INCOME \$	0 \$	0 3	\$0
5770 INTERMEDIATE SOURCES	0	0	0
5700 LOCAL AND INTERMEDIATE TOTALS	0	0	0
	<u> </u>	2	2
5800 STATE REVENUES	0	0	0
5000 TOTAL - ALL REVENUES	0	0	0
EXPENDITURES			
11 INSTRUCTION			
6200 Contracted Services	0	0	0
6300 Supplies and Materials	0	0	0
6600 Capital Outlay	0		1,800,000
6600 Capital Outlay	0	1,800,000	1,000,000
11 FUNCTION TOTALS	0	1,800,000	1,800,000
33 HEALTH SERVICES			
6200 Contracted Services	0	0	0
6300 Supplies and Materials	0	0	0
6600 Capital Outlay	0	0	0
33 FUNCTION TOTALS	0	0	0
33 FUNCTION TOTALS	0	0	0
34 STUDENT TRANSPORTATION			
6600 Capital Outlay	0	0	0
34 FUNCTION TOTALS	0	0	0
36 CO-CURRICULAR ACTIVITIES			
6300 Supplies and Materials	0	0	0
36 FUNCTION TOTALS	0	0	0
53 DATA PROCESSING SERVICES	0	0	0
6100 Payroll Costs	0	0	0
6200 Contracted Services	0	0	0
6300 Supplies and Materials	0	0	0
6400 Other Operating Costs	0	0	0
6600 Capital Outlay	0	0	0
53 FUNCTION TOTALS	0	0	0
81 FACILITIES ACQUISITION & CONSTRUCTIO		-	
6100 Payroll Costs	0	0	0
6200 Contracted Services	0	0	0
6300 Supplies and Materials	0	0	0
6400 Other Operating Costs	0	0	0
6600 Capital Outlay	0	0	0
81 FUNCTION TOTALS	0	0	0
	<u>^</u>	4 000 000	4 000 000
TOTAL - ALL EXPENDITURES	0	1,800,000	1,800,000
OTHER RESOURCES AND USES			
OTHER RESOURCES:			
7999 Transfer from Local Maintenance Fund	0	1,800,000	1,800,000
	<u> </u>	1,000,000	1,000,000
5990 TOTAL-OTHER RESOURCES	0	1,800,000	1,800,000
OTHER USES:			
8911 Miscellaneous Other Uses	0	0	0
8990 TOTAL-OTHER USES	0	0	0
7000 TOTAL OTHER RESOURCES AND USES	0	1,800,000	1,800,000
EXCESS (DEFICIENCY) OF REVENUES AND	)		
OTHER RESOURCES OVER			
EXPENDITURES AND OTHER USES	0	0	0
3000 FUND BALANCE - SEPTEMBER 1 (BEG.)	0	0	0
3000 FUND BALANCE \$	0 \$	0	\$0
ψ.	<u> </u>		0