

State of the School

MAY 12, 2025

Upcoming Parent Involvement Events

Future Ready Committee

Elementary Track and Field Day

Spring Concerts

Elementary Field Trips

Co-Curricular Awards

Senior Awards Night

Commencement

School Updates





Future Ready Work Force Update

We held a parent/community meeting on Wednesday, May 7 in the High School Auditorium.

10 people were in attendance.

Next steps:

Planning to host 4 sub group meeting during the summer.

- Creating educational journeys.
- Establishing mentoring with the community.
- Increase awareness of programs and outcomes.
- Research and pilot best practices.



Updates:

May 5 Communication on purchasing sections of the Centennial Playground was sent to families.

Two hour late start:

Sharing Future Ready Information with staff.

Class lists and round table discussions.

Irish Adventures 7-12 on May 29.



Legislative Updates:

\$40 million for READ Act compliance.

\$30 million for unemployment insurance aid in FY26 only and repeals the program after the 2028 summer term.

Renames Local Optional Revenue to Basic Supplemental Revenue and adds a new first tier of revenue provided to all school districts as state aid. Aid equals \$40.34 per adjusted pupil unit in FY26, \$40.45 in FY27, \$43.72 in FY28, and \$43.82 in FY29 and later.

Reduces special education transportation reimbursement from 100% to 95% but keeps reimbursement costs for transportation of homeless and highly mobile students at 100%.

Reduces student support personnel aid formula from \$48.73 to \$40 in FY26 and FY27 and \$42 in FY28 and later. Expands the allowable uses. Makes no changes to the formula for cooperative school districts.

Expands LTFM eligibility for roof repairs.

Eliminates school library aid.

Expands flexibility for surplus food service funds for expenses that improve the school food service, including the costs of plumbing, electrical, air handling, ventilation, or other work necessary to operate equipment essential for food service activities.



Questions