

ECTOR COUNTY INDEPENDENT SCHOOL DISTRICT
 AMENDED BUDGET
 CAPITAL PROJECT FUNDS
 FOR THE PERIOD AUGUST 1, 2013 THRU JUNE 30, 2016
 (UNAUDITED)

2013 STUDENT INFORMATION SOFTWARE, FUND 682

TEA FASRG CODES	Original Budget	Adjusted Budget 08/01/2015	Additions (Deductions)	Adjusted Budget 08/31/2015
REVENUES				
LOCAL AND INTERMEDIATE				
5740 INTEREST INCOME	\$ 0	\$ 0	\$ 0	\$ 0
5770 INTERMEDIATE SOURCES	0	0	0	0
5700 LOCAL AND INTERMEDIATE TOTALS	0	0	0	0
5800 STATE REVENUES	0	0	0	0
5000 TOTAL - ALL REVENUES	0	0	0	0
EXPENDITURES				
11 INSTRUCTION				
6200 Contracted Services	0	0	0	0
6300 Supplies and Materials	0	0	0	0
6600 Capital Outlay	0	0	0	0
11 FUNCTION TOTALS	0	0	0	0
33 HEALTH SERVICES				
6200 Contracted Services	0	0	0	0
6300 Supplies and Materials	0	0	0	0
6600 Capital Outlay	0	0	0	0
33 FUNCTION TOTALS	0	0	0	0
34 STUDENT TRANSPORTATION				
6600 Capital Outlay	0	0	0	0
34 FUNCTION TOTALS	0	0	0	0
36 CO-CURRICULAR ACTIVITIES				
6300 Supplies and Materials	0	0	0	0
36 FUNCTION TOTALS	0	0	0	0
53 DATA PROCESSING SERVICES				
6100 Payroll Costs	0	0	0	0
6200 Contracted Services	0	0	0	0
6300 Supplies and Materials	0	0	0	0
6400 Other Operating Costs	0	0	0	0
6600 Capital Outlay	1,080,000	1,080,000	0	1,080,000
53 FUNCTION TOTALS	1,080,000	1,080,000	0	1,080,000
81 FACILITIES ACQUISITION & CONSTRUCTION				
6100 Payroll Costs	0	0	0	0
6200 Contracted Services	0	0	0	0
6300 Supplies and Materials	0	0	0	0
6400 Other Operating Costs	0	0	0	0
6600 Capital Outlay	0	0	0	0
81 FUNCTION TOTALS	0	0	0	0
TOTAL - ALL EXPENDITURES				
	1,080,000	1,080,000	0	1,080,000
OTHER RESOURCES AND USES				
OTHER RESOURCES:				
7999 Transfer from Local Maintenance Fund	0	0	0	0
5990 TOTAL-OTHER RESOURCES	0	0	0	0
OTHER USES:				
8911 Operating transfer out	0	0	0	0
8990 TOTAL-OTHER USES	0	0	0	0
7000 TOTAL OTHER RESOURCES AND USES	0	0	0	0
EXCESS (DEFICIENCY) OF REVENUES AND OTHER RESOURCES OVER EXPENDITURES AND OTHER USES				
	(1,080,000)	(1,080,000)	0	(1,080,000)
3000 FUND BALANCE - JULY 1 (BEG.)	1,080,000	1,080,000	0	1,080,000
3000 FUND BALANCE	\$ 0	\$ 0	\$ 0	\$ 0