

Sport Ed Model



Physical Education
New Fairfield Middle School

What Is Sport Ed?

TEAM BASED LEARNING EXPERIENCE!

Class units will simulate an athletic team's season

Longer seasons to get a more in depth experience

with the sport/ activity

More choice, freedoms, and *responsibilities*

for students



Affiliation:

Students will be assigned teams at the beginning of each season

Team will NOT change for the entire season

You WILL:

Meet new people

learn strengths and weaknesses of teammates

create plans to grow areas of weakness

work together to practice and play as a cohesive unit



Special Features:

Culminating Event:

Competitive tournament, team trophies, special events

Record Keeping:

Team rankings and tournament brackets will be posted

Team Spirit!

Team colors/ uniforms, cheers, mascots, etc.

Player Chosen Positions

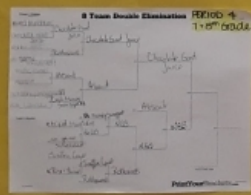
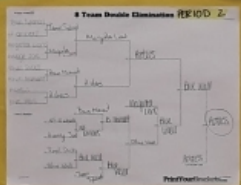
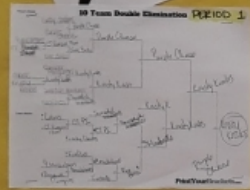


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TEAM

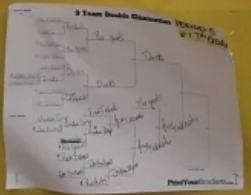
HANDBALL



5 Team Round Robin PERIOD 5

Team	Wins	Losses
1. Team	4	0
2. Team	3	1
3. Team	2	2
4. Team	1	3
5. Team	0	4

Round 1	Round 2	Round 3	Round 4	Round 5
1 vs 2	1 vs 3	2 vs 4	3 vs 5	4 vs 1
2 vs 3	1 vs 4	2 vs 5	3 vs 1	4 vs 2
3 vs 4	2 vs 5	3 vs 1	4 vs 2	5 vs 3
4 vs 5	3 vs 1	4 vs 2	5 vs 3	1 vs 4



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Tournament Board:

Brackets posted for each period

All brackets updated at the end of each class



Period 5 Champions (6 + 7 Grade)
Culminating Event, Trophy, "Wall of Fame" Picture



"Wall of Fame" Board:

- Pictures of all champions
- Best Dressed
- Best Costume
- Best Mascot
- Best Face Paint
- etc.

Team Captain:

Appointed by teachers

[Team Captain](#)

Day One Assignment- Team Affiliation Worksheet:

[Team Affiliation](#)



Adult

End of Game Discussion Notes:

1. What went well during today's game?
2. What can your team improve for next game? Think about specific skills and basic concepts (like offense and defense, teamwork, communication, etc.)
3. How did your team do with sportsmanship, positivity, inclusion and teamwork?

good
Sped out
Passed

good



One thing that went well is communication.

Something we can improve on is passing the ball to everyone.

We all used good sportsmanship and everyone was very positive.

We felt like we had good teamwork and planning.

Our defense worked really well and our goalie was really good at communicating with the defense and offense.

End of Game Discussion Notes:

1. What went well during today's game?
2. What can your team improve for next game? Think about specific skills and basic concepts (like offense and defense, teamwork, communication, etc.)
3. How did your team do with sportsmanship, positivity, inclusion and teamwork?

1) we scored & we caught the ball

2) passing, being aware of the 3 sec. rules.

3)

Likes

get to talk to people we wouldn't illy talk to.

you got the chance to catch/throw ball.

Dislikes

- We only got to play once a day.
- Didn't like the size of the court.
- The goals were too small
- We should have played every team, not just a couple.

Skills Coach:

Skills Coach





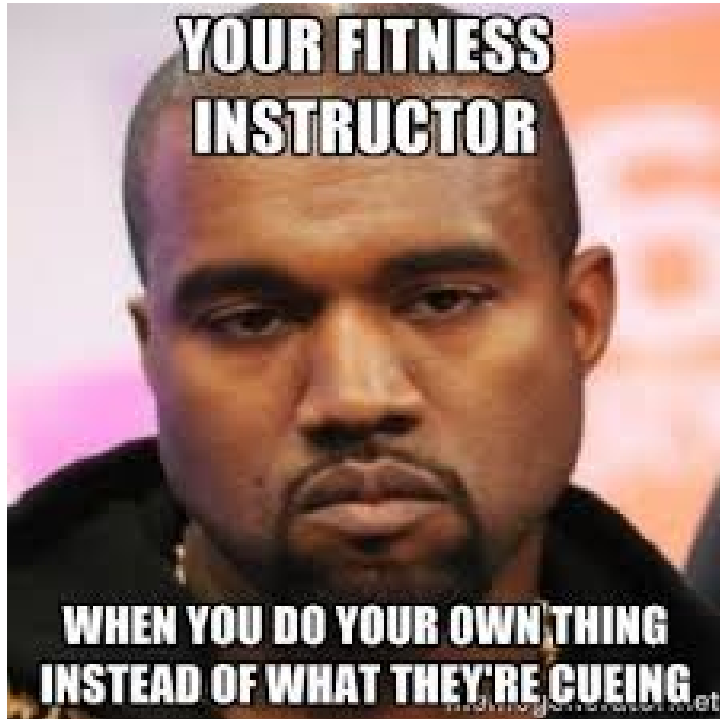
Skills Coach:

Relays
directions for
skill drills to the
team

Period 1:
6/7/8th Grade
Team Huddle

Fitness Instructor:

[Fitness Instructor](#)



"Purple Cheese" - Period 1 6/7/18

Warm Up #1

4 Dynamic Movements:

1. Open the gate
2. Close the gate
3. High knees
4. Butt kicks

2 Static Stretches:

1. arm stretch
2. leg stretch

2 Yoga Poses:

1. Tree Pose
2. Warrior Pose

Warm Up #2

4 Dynamic Movements:

1. lunges
2. side steps
3. Frankenstein
4. scoops

2 Static Stretches:

1. touch your toes
2. Butterfly

2 Fitness Exercises:

1. push ups
2. planks

Warm Up #1

4 Dynamic Movements:

- Heel kicks
- lunge walks
- High knees
- carioca

2 Static Stretches:

- Shoulder stretch
- Figure 4 hamstring stretch

2 Yoga Poses:

- Cobra
- Tree pose

Warm Up #2

4 Dynamic Movements:

- Side shuffle
- Hip open/close
- High knees
- Frankenstein walks

2 Static Stretches:

- Standing quadriceps stretch
- Overhead tricep stretch

2 Fitness Exercises:

- Push-ups
- Curl-ups

Manager:

Manager



Manager

Job Description:

You are in charge of all of the equipment for the day. It is your job to set up the field/court and ensure that all the equipment gets put away at the end of the class. *This does not mean you need to do everything yourself... Ask teammates to help you!*

Daily Responsibilities:

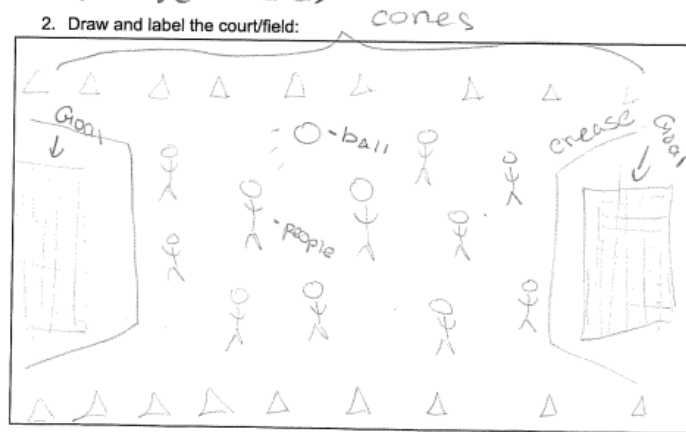
You will know where all the equipment is as well as where it should be returned at the end of class. When the drill or game is announced, it is your job to make sure your team has all the equipment necessary to play. If there is an equipment malfunction, notify a teacher.

Equipment Basics:

1. List the equipment items that are necessary to play this game:

- Goal (2)
- ball
- cones
- people
- pennies (if needed)

2. Draw and label the court/field:



Dojo Master:

[Dojo Master](#)



Hype Crew:

[Hype Crew](#)

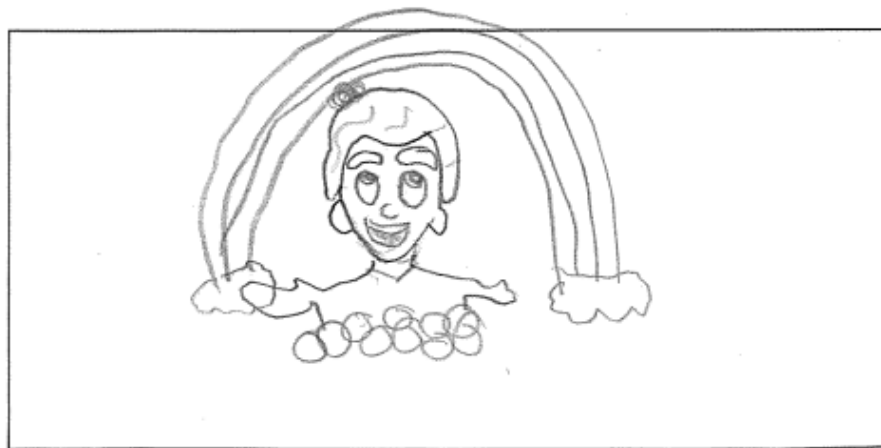


Team Name: lucky charms

Team Song: lucky charm theme song (2019)

Team Colors: Black, white

Team Logo:

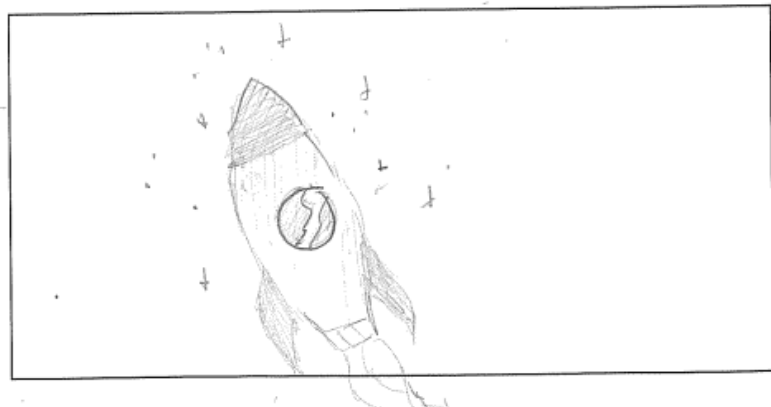


Team Name: The Rockets

Team Song: High Hopes (cherry)

Team Colors: Gray and Blue

Team Logo:





Referee:

Referee



Referee

Job Description:

In order to be a referee, you need excellent communication and observational skills. You will also need the self confidence to make difficult decisions under pressure. You will have a calm and professional approach and enforce rules of the game.

Daily Responsibilities:

On game days when your team is on a "bye", you will referee one of the games being played. It is your responsibility to know the rules of the game ahead of time. During game play you will start and stop games when necessary, settle any disputes from participants and enforce the rules of the game, assessing penalties when necessary. *Don't worry, a teacher has your back and will act as the second referee*

Check your Knowledge:

List the basic rules of the game:

only 3 steps

only hold the ball for 3 seconds

a point is when someone throws the ball in the goal

turnover is when you drop the ball

List the penalties and/or fouls:

take more than 3 steps

hold the ball for more than 3 seconds

slap the ball out of someones hand
any phisycal contact

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E

JUMP
BALL



Score Keeper:

[Scorekeeper](#)





Period 2:

6+8th Grade

“Off” teams =
Working teams

Statistician:

Statistician



Win
Really By Tallys

Game Day Stats:

Player Name	Goals	Assists	Fouls	Positive Reinforcement
				Goalie Blocked=11 in=1
	 			Goalie Blocked Ball Blocked=11 Jump Ball 11 in
				Goalie Blocked=1 in=11
				Passing Out goals and assists
				Passing
				Goalie

Game Day Stats:

Player Name	Goals	Assists	Fouls	Positive Reinforcement

Publicist:

[Publicist](#)



Handball Season

Number of teams per class range 4-10 with average of 8 teams.

Double elimination tournament style

Students will be able to:

- Work cooperatively with assigned teams.
- Be responsible for daily tasks required by chosen Sport Ed. roles/positions.
- Demonstrate respectful behavior towards team leaders

Volleyball Season

Each class has a total number of 6 teams. Four teams for the overlap 6/8th grade class.

Round robin tournament style

Students will be able to:

- Work cooperatively with new teams of mixed grades and skill level.
- Demonstrate basic skills used in the game of volleyball including; communication, bump, set and serve.
- Display leadership qualities within assigned role.

Twitter

@NEMSPE