

**Gull Lake Virtual Partnership  
2026-27 Courses  
(Changes to previously approved courses for 26/27)**

**Updated course name and description**

**Crafts And Cultures Around The World: 3–5 - GL**

Travel across all seven continents through engaging cultural and craft activities! As we visit different countries, we will explore art, celebrations, traditions, and cultural practices using books, websites, atlases, and creative hands-on projects. This online course is designed to build appreciation for world cultures while helping students develop crafting skills and global awareness. The learning journey includes interactive assignments, quizzes, and activities to make the experience exciting and meaningful.

Elementary | Non-Essential | Full Year | Platform: GLOBE | This course can be taken ONLY once

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**Updated course name and description**

**Crafts And Cultures Around The World: K–2 - GL**

Welcome to a fun and exciting year of exploring the world! In this course, you will go on a journey to learn about different cultures from all seven continents. Discover unique art styles and create your own crafts, explore traditions and celebrations from many cultures, and learn what makes each place special! This course is perfect for young learners. Content is shared through engaging assignments, quizzes, and fun hands-on activities.

Elementary | Non-Essential | Full Year | Platform: GLOBE | This course can be taken ONLY once

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**Course name and grade change from K-2: description is the same from previously approved - 25/26**

**Engineering Adventures: K - GL**

Engineering Adventures (Kindergarten) is a fun and hands-on online course where young learners explore the amazing world of engineering! Through playful projects and creative problem-solving, students will discover how things work and build exciting creations. This course is designed to spark curiosity and imagination while introducing simple engineering ideas in a way that's perfect for curious kids.

Elementary | Non-Essential | Full Year | Platform: GLOBE | This course can be taken ONLY once

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**Course name and grade change from 3-5; description is the same from previously approved - 25/26**

**Engineering Adventures: 3 - GL**

In this exciting online course, students will become engineers, exploring how the world's structures are designed and built. From bridges to buildings, we'll investigate the forces that shape our world, the materials used, and how engineers solve real-world problems by designing solutions that are strong, efficient, and functional. Students will learn about the basic principles of force, stability, and design. Along the way, students will engage in challenges that test their creativity and problem-solving skills.

Elementary | Non-Essential | Full Year | Platform: GLOBE | This course can be taken ONLY once

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**Course name and grade change from K-2; description same from previously approved - 25/26**

**Foundations Of Critical Thinking: K - GL**

Foundations of Critical Thinking (Kindergarten) introduces young learners to the exciting world of problem-solving, reasoning, and making thoughtful decisions. This engaging online course is designed to help children develop essential critical thinking skills in a fun and interactive way. Through storytelling, games, puzzles, and guided activities, students will practice thinking creatively, asking important questions, and develop their ability to solve problems.

Elementary | Non-Essential | Full Year | Platform: GLOBE | This course can be taken ONLY once

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**Course name and grade change from 3-5; description same from previously approved - 25/26**

**Foundations Of Critical Thinking: 3 - GL**

Foundations of Critical Thinking (Grade 3) is a dynamic online course designed to equip students with essential thinking skills that will help them tackle problems with creativity, logic, and confidence. Through a variety of online activities, puzzles, real-world scenarios, and interactive lessons, students will learn how to approach challenges, analyze information, and make thoughtful decisions.

Elementary | Non-Essential | Full Year | Platform: GLOBE | This course can be taken ONLY once

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## **Term and description change from semester to full year**

### **Life Skills: Friendship Builders 3-5 - GL**

~~This full-year course helps upper elementary students build practical life skills they can use every day. Students take part in ongoing discussions, group projects, and real-world problem-solving that strengthen emotional intelligence, conflict resolution, and sound decision making. As the year progresses, they learn how to manage emotions, handle social challenges, and develop a steady growth mindset. Regular collaborative work builds a strong sense of community and gives students room to practice leadership in meaningful ways. By the end of the year, students have gained confidence, stronger peer relationships, and a clearer understanding of how to contribute positively to the world around them.~~

This full-year course supports upper elementary students in developing essential life skills that promote personal growth and social responsibility. Through discussions, collaborative projects, and real-world problem-solving, students build emotional intelligence, conflict resolution skills, and effective decision-making. The course emphasizes emotional regulation, social interaction, and a growth mindset while fostering community, teamwork, and leadership. By the end of the year, students demonstrate increased confidence, stronger peer relationships, and a clearer understanding of positive contribution within their school community.

Elementary | Non-Essential | Full Year | Platform: GLOBE | This course can be taken ONLY once

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## **Middle School**

### **Course term and description change from semester to full year**

#### **Digital Literacy and Professional Student Skills for Middle School Students - GL**

This full-year course provides middle school students with a comprehensive foundation in digital literacy, academic readiness, and responsible technology use. Over the course of the year, students will build and refine their keyboarding skills, develop fluency with a variety of digital tools, and create polished multimedia projects that demonstrate effective communication and creativity. In addition to technical skills, students will engage in extended instruction and practice in academic success strategies, including structured note-taking methods, study techniques, organization systems, and time-management planning. Throughout the year, students will also explore core principles of digital citizenship. They will learn to navigate online spaces safely and ethically, understand privacy and data protection, evaluate online information, and practice responsible communication and social media behavior. By the end of the year, students will be well-prepared to use technology confidently and thoughtfully, equipped with both the digital and academic skills necessary for success in future coursework and everyday life.

Middle School | Non-Essential | Full Year | Platform: GLOBE | This course can be taken

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**Course name and grade change from 6-8 ; description same from previously approved - 25/26**

**Engineering Adventures: 6 - GL**

Engineering Adventures (Grade 6) is an interactive online course designed for students to dive into the exciting world of engineering. Students will explore fundamental engineering concepts, engage in creative problem-solving, and develop practical skills through fun and challenging projects. This course aims to inspire the next generation of engineers by combining practical activities with real-world applications.

Middle School | Non-Essential | Full Year | Platform: GLOBE | This course can be taken ONLY once

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**Course name and grade change from 6-8 ; description same from previously approved - 25/26**

**Foundations Of Critical Thinking: 6 - GL**

Foundations of Critical Thinking (Grade 6) course is designed to equip students with essential skills in analytical thinking, logical reasoning, and creative problem-solving, all while having fun! Through a dynamic blend of games and challenges grounded in neuroscience, students will refine their thinking processes and explore evidence-based problem-solving strategies. This online course transforms the development of critical thinking into an adventurous journey, fostering a growth mindset, enhancing decision-making abilities, and preparing students for complex real-world situations.

Middle School | Non-Essential | Full Year | Platform: GLOBE | This course can be taken ONLY once

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**Term and description change from semester to full year**

**Life Skills: Hacking the Teen Years MS - GL**

This full-year course guides middle school students through the essential life skills they need for adolescence and the years ahead. Throughout the year, students engage in sustained group discussions, practical projects, and structured skill-building activities that strengthen resilience, communication, and responsible decision-making. They practice managing emotions, resolving

conflicts, and building healthy relationships in ways that feel relevant to their daily lives. As the course continues, students learn how to apply a growth mindset to real challenges and take a more active role in shaping their school and community experiences. By year's end, they have grown as leaders, strengthened their sense of belonging, and gained confidence in navigating both social and personal responsibilities.

Middle School | Non-Essential | Full Year | Platform: GLOBE | This course can be taken ONLY once

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## High School

### Course name change

#### **Foundations Of Critical Thinking: HS - GL**

This interactive online course uses game-based learning to develop essential analytical and problem-solving skills. Students tackle challenges, puzzles, and strategy-based activities that encourage them to question assumptions, identify biases, and evaluate evidence critically. By engaging in simulations, collaborative quests, and real-world scenarios, students build their ability to analyze data, recognize logical fallacies, construct evidence-based arguments, and creatively solve complex problems, all while earning achievements and leveling up their critical thinking skills.

High School | Non-Essential | Full Year | Platform: GLOBE | This course can be taken ONLY once

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Course name change only from Math for College Success A to Year 1 A

#### **Math for College Success Year 1 A - HS - AL**

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Course name change only from Math for College Success B to Year 1 B

#### **Math for College Success Year 1 B - HS - AL**

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