New Fairfield Public Schools New Course Proposal

Directions:

Before completing this form, please discuss this proposal with the appropriate administrator(s) in your school. Complete this proposal form thoroughly, and attach any supporting documentation that would help the Board of Education's Curriculum Sub-Committee understand this proposal better. Be sure that you adhere to all deadlines, and be certain to acquire all required signatures. To ensure that a course can be properly planned for, if it is intended for a coming school year, please complete it by October 31. All other proposals can be forwarded at any time of the year.

Course Being Proposed: Music Tech I

Proposal submitted by: Casey Hounsell

School: New Fairfield High School

1. Indicate the department/grade level in which this course/program will run.

Music Department/ Grades 9-12

2. Please indicate if the new course or instructional program is a semester-long or year long, and indicate the applicable grade levels. Please indicate the course level if applicable.

Music Tech I will be a semester-long course open to all high school students (Grades 9-12) beginning spring semester 2022

3. Please give the rationale for this proposal, and include its relationship to the past, current and future development of curricular offerings in New Fairfield.

In today's 21st century, music education is a performing art as well as a technical career. As technology advances, music education expands. Music educators across the country are adapting by integrating music technology curricula into their music classes, or introducing separate classes focused on music technology entirely. Music technology is the application of technology, such as computers and software, to the creation and performance of music. Whether it is the use of sequencer and editing software, or electronic musical devices, musical technology and its definition expands as technology expands.

Music Tech I, and eventually Music Tech II, seeks to expand our student's musical taste and exposure while honoring their own musical interests. Students will be provided hands-on experience in order to gain a first-hand understanding of the cutting edge innovations that exist in music technology. They will be able to demonstrate how technology can be used to aid in the

recording and presentation of acoustic instruments as well as how electronic music can be produced or recorded.

4. Please indicate the target population for this proposal.

Music Tech I aims to introduce and foster the study and practice of where technology and music intersect. Music Tech I will be an additional opportunity to introduce students to music and performing arts beyond the traditional band and choir setting. This program can serve all of the following: the student with no prior musical experience, for students who already study an instrument in the school system, for students who take private lessons, or for students who have learned about music or an instrument in a less formal fashion.

5. Please explain if this course or instructional program is an addition or a replacement for an existing course or program.

Music Tech I will be an additional course offered within the music department. Music Tech I will reinforce topics covered in other music classes while also covering new topics and ideas. Topics covered include digital audio and MIDI theory, DAW signal flow and system requirements, MIDI sequencing, stereo mixing techniques, and the use of software-based virtual instruments and effects processors such as equalizers, compressors, and reverbs. Students will receive hands-on practice in digital music production through projects and class assignments.

6. List any prerequisites for this course or instructional program.

No prerequisites for this course. All students interested in this program are able to take this class.

7. Please write a short description of the new course or instructional program that would be suitable for the high school *Program of Studies* or for a curriculum document.

This introductory course is open to any student with the desire to learn about the ever-changing world of Music Technology. Students will explore the latest computer software and hardware along with analog and digital recording. Students will leave this course with a basic understanding of sound systems, recording techniques, and computer music.

8. Please list the long-term course or program goals that define the broad outcomes that this course or program seeks to help students achieve.

OBJECTIVES

- a. Discover how technology is used in the production of music. Discover how technology fits into the recording and production of non-electronic and electronic music.
- b. Develop a conceptual and deep framework of knowledge and understanding surrounding the legal and ethical issues of digital music creation, sharing, distribution, and consumption.
- c. Begin to understand the science of sound and sound transmission. Identify and explain the nature and behavior of sound as a mechanical wave and describe how sound may be transmitted via mechanical and electronic means.
- d. Identify and explain the mechanics of sound reproduction and explore the history of recorded sound.
- e. Acquire a foundation in electronic composition. Learn common methods of digital music composition.
- f. Begin working with a professional-grade Digital Audio Workstation (DAW). Provide students with an overview of Garageband design, function, and features.
- g. Understand and succeed in the process of matching sight to sound: pairing sound or music to video and film.
- 9. Please indicate what topics, units, or material will be used to meet the long-term goals listed above. What assessment strategies will be used in this course or program? What are the unique components of this course or program content that make it a worthwhile addition for our students?

Topics/Unit Sequence

- a. Garageband Basics (editing, recording)
- b. Science of Sound and Sound Transmission
- c. Sampling
- d. Sound Reproduction (Foley)
- e. Electronic Compositions
- f. Mashup and Podcasts
- g. Sight and Sound: Video and Film

<u>Assessments</u>

- Students will create and submit multiple projects demonstrating their ability to effectively record, edit, and mix audio. Projects will include recorded and imported audio as well as MIDI sequences.
- b. Students will demonstrate their knowledge of audio theory on mid-term and final exams as well as by the outcome of their projects.

- c. Students will be required to critique the work of other students to help develop critical listening skills and the ability to communicate music production concepts.
- d. Students will evaluate a live concert to demonstrate their understanding of how music production concepts translate to live sound reinforcement
- 10. Please enumerate the resources both human and financial that you anticipate will be needed to develop this course or program correctly. What impact would this proposal have on scheduling, staffing, and resources? Consider training, equipment, and space needs.

Computers for this class are currently in the iMac lab (103) at the high school. All applications for the class are currently installed on the computers (Garageband) or can be accessed through the internet. All additional equipment has already been purchased. Music Tech I will take place during 2A. All interested students will be compiled and in conjunction with the guidance counselors, they will adjust their schedules accordingly to fit them in. Any student who would like to take the class but can not fit it into their schedule can use the equipment during Rebel Block or independent study.

11. If this course will require a textbook, what is the title and cost estimate of a likely text?

No textbook is needed for this course.

12. What impact will this course/program proposal have upon other courses/programs currently being offered in the district?

This course will work closely with other classes in the district. Many of the skills learned in this course can be applied to other classes as a way to enhance projects and assignments with the help of technology. Projects and assignments they complete in other classes can also be used in Music Tech I (podcast, sound effects, mixing). The possibilities are endless when there is communication and collaboration between teachers. We will continue to create those opportunities for collaboration as the class progresses.

Signatures of those making this proposal:	
Curken	10/18/21
Teacher	Date
Department Chair (if applicable)	Date

Assistant Superintendent

Sample Final Projects

By the end of the class, students will be able to ...

Final Project Option 1 - Podcast

Students will be able to create an 8-10 minute podcast on any topic of their choice.

Criteria for Success

- Original Script Introduction and Ending created by you
- Imported clips can only be 10 -15 seconds in length for each clip.
- Create a musical bed using loops and/or loops you record
- Narration must be recorded clearly.

Final Project Option 2- Music and Art

Students will be able to choose a piece of artwork and compose a piece of music that enhances the artwork

Criteria for Success

- 20 Loops or more, 5 of the 20 Loops must be originally recorded loops using the keyboard.
- Volume Changes Pan Changes
- Must be at least 3:00 (3 minutes) in length.
- Paper
 - Write a 1-2 page paper that includes the following: Information about the Painting, sculpture, etc. Why did you select this specific piece of Art? How does the music you created reflect your Art?

Final Project Option 3- Film and Sound Effects

Students will be able to create music and sound effects for a 5-minute movie clip.

Criteria for Success

- 20 Sound Effect or more, 5 of the 20 loops must be original recorded using the keyboard/recorded
- Additional 5 loops must be used to create environmental sound effects
- Volume Changes Pan Changes Audio Effects