

ISD #709 Duluth Public Schools

HOCHS Relocation Project

Monthly Progress Report
December 2021

Project(s) Address: 730 E Central Entrance, Duluth, MN 55802

Recent Progress and Activities:

- The Facilities remodel project started construction. Demolition commenced with removals of all interior finishes
 and old ductwork. The coming weeks will result in further demolition, mechanical and electrical rough-ins, and
 new wall framing.
- Nearly all the urgent long lead items that have data and drawings to be reviewed before orders have been
 received for the Designer's review. In the coming weeks, these will be reviewed, and material orders placed to
 maintain the construction milestone schedule.
- The City is working on a formal Developers Agreement for the DSC/Transportation project. It is projected to have a final Developers Agreement completed on January 24th, 2022.
- Saturday Properties and ISD#709 have been working jointly to prepare a concept plan for the remainder of the parcels on the hill site. This concept plan is scheduled to be finalized in the coming months.
- The Tech Village construction is nearly completed for the build-out of the ALC/AEO temporary lease space.
 Minor move-in has commenced.
- Furniture meetings have been ongoing to establish District furniture needs of Facilities, District Services Center, and Transportation buildings. Furniture styles and types have been identified but finishes and colors are to be selected in the coming months.

Upcoming Activities and Next Steps:

- A Developer's Agreement is planned to be created by the City of Duluth in the coming weeks. This is a key part of obtaining the final building permits.
- Construction will be ongoing on the Facilities remodel project through May of 2022. It is scheduled to work on the interior remodel through the winter and wrap up the exterior items in the spring of 2022.
- Furniture, fixtures, and owner equipment budgeting are underway for the new projects. These selections are planned to be finalized in the coming weeks.