## Strategy Games Club Proposal:

**Purpose:** The purpose of this after school club is to give students an opportunity to meet with other students in a friendly environment to play different board games set in historical time periods. They will learn skills such as strategic thinking, planning, and dealing with unexpected challenges while learning a bit of history at the same time.

When: This club will be meeting on Tuesdays after school from 3:45pm to 5:30pm.

Where: Mr. Taylor's Classroom. Room 9.

**Types of Games:** Board Games set in historical time periods. Here are some examples:

- Axis and Allies: World War 1 edition (1914-1918)
- 1775 Rebellion
- Memoir '44
- Twilight Struggle
- Labyrinth: The War on Terror
- The Presidential (Presidential Election Game)
- Axis and Allies: 1940 Edition (Europe and Pacific)
- Battle Cry (American Civil War Game)
- And more...

## **Rules of the Club:**

All participants must follow these rules to be a part of the club.

- 1. Students must be respectful to each other and to the games, regardless if they win or lose.
- 2. Students must follow all instructions as given by Mr. Taylor.
- 3. Students will speak in a respectful manner. No Trash Talking.
- 4. Students will be responsible for the maintaining and handling any games they choose to play.
- 5. Students must sign a form stating that they will follow these rules and if they do not follow these rules, they will not be allowed to return to the club until they make amends for their mistakes.

I,, will follow the rules an Minico Middle School and Mr. Taylor's rules for the Stunderstand that if I do not follow these rules, I will not be until I make amends for my mistakes.	Strategy Games Club. I
Student Signature	Date