Lyon County School District Board Memo

Date: November 18, 2025

To: Board of School Trustees

From: Dr. Stacey L. Cooper; Deputy Superintendent

Re: Updates Policy JFCC- Safe and Respectful Learning Environment

Recommendation: That the Board of School Trustees review and approve the proposed revisions to Policy JFCC, Safe and Respectful Learning Environment as a second and final reading.

Background Information: The Lyon County School District (LCSD) is updating its Safe and Respectful Learning Environment Policy (Policy JFCC). The updated policy includes several changes to its language, including statutory additions of terms such as "discrimination based on race," inclusions of the term "bullying and cyberbullying," to affirm the district's commitment to providing a safe and respectful learning environment for all students. The policy clarifies that bullying, cyberbullying, and discrimination are prohibited for anyone on school property or at school-sponsored activities, including members of the school board, employees, students, and members of any club or organization that uses school facilities. Additionally, the document notes that the district's policy for non-discrimination under Title IX will be applied if alleged misconduct could be considered sex-based harassment.

The revisions also adjust how misconduct is reported and investigated and align the process to recent adjustments of LCSD Policies GL (Staff Complaints) and KL(Public Complaints). The updated policy makes it clear that administrators and other staff members must report any violations they witness or have experienced as soon as is practical, and no later than the end of the same school day. The document emphasizes that retaliation against anyone who reports a violation is strictly prohibited and is a violation of the policy.

Budget Considerations:

There is no direct budget implication associated with these policy revisions.

Discussed at Previous Meeting:

October 28, 2025 first reading

Attachment(s):

Policy JFCC- Safe and Respectful Learning Environment