ECTOR COUNTY INDEPENDENT SCHOOL DISTRICT COMBINED STATEMENT OF REVENUES, EXPENDITURES AND CHANGES IN FUND EQUITY BUDGET (GAAP BASIS) AND ACTUAL - CAPITAL PROJECT FUND TYPES FOR THE PERIOD SEPTEMBER 1, 2006 THRU OCTOBER 31, 2006

		2006 TECHNO	2006 TECHNOLOGY PROJECT, FUND 6	
CODES		BUDGET	ACTUAL	VARIANCE PROJECT
	REVENUES LOCAL AND INTERMEDIATE			
		\$ 0 \$ 0	0 \$ 0	0 0
5700	LOCAL AND INTERMEDIATE TOTALS	0	0	0
5800	STATE REVENUES	0	274	(274)
5000	TOTAL - ALL REVENUES	0	274	(274)
11	EXPENDITURES INSTRUCTION			
6200 6300	Contracted Services Supplies and Materials Capital Outlay	0 1,608,158 0	0 1,013,736 0	0 594,422 0
11	FUNCTION TOTALS	1,608,158	1,013,736	594,422
	GUIDANCE, COUNSELING & EVALUATION Supplies and Materials	I SERVICES 921	921	0
31	FUNCTION TOTALS	921	921	0
	HEALTH SERVICES	921	024	0
	Supplies and Materials FUNCTION TOTALS	921	921 921	0
	STUDENT TRANSPORTATION	921	921	<u> </u>
	Capital Outlay	0	0	0
34	FUNCTION TOTALS	0	0	0
	CO-CURRICULAR ACTIVITIES Supplies and Materials	0	0_	0
36	FUNCTION TOTALS	0	0	0
	FACILITIES MAINTENANCE & OPERATION Payroll Costs	IS 0	0	0
6200	Contracted Services Capital Outlay	0	0	0
	FUNCTION TOTALS	0	0	0
	DEBT SERVICE			
	Debt Service	0	0	0
	FUNCTION TOTALS	0	0	0
	FACILITIES ACQUISITION & CONSTRUCTI Payroll Costs	ON 0	4,222	(4,222)
6200	Contracted Services	935,000	117,875	817,125
	Supplies and Materials	0	9,678 0	(9,678)
	Other Operating Costs Capital Outlay	15,555,000	0	0 15,555,000
81	FUNCTION TOTALS	16,490,000	131,775	16,358,225
	TOTAL - ALL EXPENDITURES	18,100,000	1,147,353	16,952,647
7044	OTHER RESOURCES AND USES OTHER RESOURCES:			
	Sale of Bonds Transfer from Local Maintenance Fund	0 18,100,000	0 18,100,000	0
7900	TOTAL-OTHER RESOURCES	18,100,000	18,100,000	0
8911	OTHER USES: Operating Transfers Out	0	0	0
8900	TOTAL-OTHER USES	0	0	0
	TOTAL OTHER RESOURCES AND USES	18,100,000	18,100,000	0
	EXCESS (DEFICIENCY) OF REVENUES AN			
3000	OTHER RESOURCES OVER EXPENDITURES AND OTHER USES FUND BALANCE - SEPTEMBER 1 (BEG.)	0	16,952,921 0	(16,952,921) 0
	, ,	\$\$		(16,952,921)