



QUESTERS

Adventures in STEAM

2018 In Review

Questers began in late June of 2017: To date, we have 402 Questers signed up, with 4 at the Explorer Level, 25 at the Tourist level, and 373 (including staff and testing accounts) at the Hoosier Level.

Thus far in 2018: Questers has averaged about 24 sessions monthly, with a total of 1063 Questers attending (Jan 1- November 11 2018).

Registered Questers: 402, including some staff.

Challenges completed: 1410 since the last report (691)

Top Ten Challenges:

- Hex Bugs: 60
- Osmo Pizza: 58
- Osmo Coding: 51
- Ozobots: 48
- Gravity Maze Beginner: 43
- Lazer Maze Easy: 39
- Circuit Maze Beginner: 38
- Makey Makey Challenge: 37
- Osmo Monster: 37
- Lightbot Basics (computer): 32
- Osmo Masterpiece: 32

Total available challenges: 154 including challenges hosted by the DML

Challenges are organized into nine different categories: Circuitry, Coding, Global, Logic, Music, Robotics, Science, Video, Words

109 challenges are needed to complete the program. Questers that average a visit of 2 hours weekly can complete the program in one year.

Nine CYS staff help to provide Questers. Led by Erin Whittington, they are called **Expedition Guides** and include: Jennifer, Sharon, Kelli, Beth, Lauren, Hannah, Mandy, & Elizabeth. Several challenges are now available at the Digital Media Lab, created by Kristy, Biran, and Lorena. **Teen Volunteers** also help in the Summer and on Saturdays.

Hours: M-Th 3:00-7:00 p.m. and Saturdays 1:00-4:00 p.m. at the library; DML hours on Tuesdays for Tourist+ level Questers. Winter Break hours 1pm-6pm (trial period).

Based on the Muncie Public Library Digital Climbers program & our program is sponsored by Duke Energy

Website: <https://www.carmel.lib.in.us/questers/questers.cfm>