Three Rivers School District
PLANNED COURSE STATEMENT



| Course Title: PERCUSSION B | Grade Level(s): 9-12 | |
|---|----------------------|-------------------|
| Length of Course: 1 Semester | Credit Area: Fine | Arts/Electiv e |
| Prerequisite: None | Amount of Credit: | .5 Credit |
| Adopted/Supplemental Materials: Sheet Music, Ensemble Studies | | |
| Dual Credit Articulation: | | |

COURSE DESCRIPTION:

The focus of this class will be to learn percussion and written music in general. This course is open to students who wish to study percussion literature and technique, including rudimental playing (marching band drum line), concert percussion (including timpani), and mallet percussion. Students will learn essential skills needed to be a knowledgeable percussionist and will develop the confidence needed to be active in music throughout their lives. The music repertoire will encompass various types of percussion literature.

COURSE GOALS:

Students will:

- Be able to identify and define markings symbols and vocabulary
- Show proficiency on their instruments. Including, as appropriate, speed and dexterity, stick/mallet control, execution of essential drum rudiments, understanding conductor's beat patterns, counting ability (reading and executing), ability to play proper dynamics and nuance markings as written, listening skills, and ensemble playing skills.
- Develop and awareness of music history
- Understand different forms and styles of music
- Develop and maintain a positive self-image
- Understand how to prepare music to be performed for the public

ASSESSMENT STRATEGIES:

Continuous assessment: orally, written tests, performance-based assessment, and teacher observation.

ACCOMMODATIONS AND MODIFICATIONS:

Due to the wide variety of skills present in this class, students progress at their own rate within the group. For those needing more or less challenge, modifications of music and/or class requirements are available.

CAREER RELATED LEARNING STANDARDS:

Problem solving & teamwork are the core CRLs that will be addressed in this class.